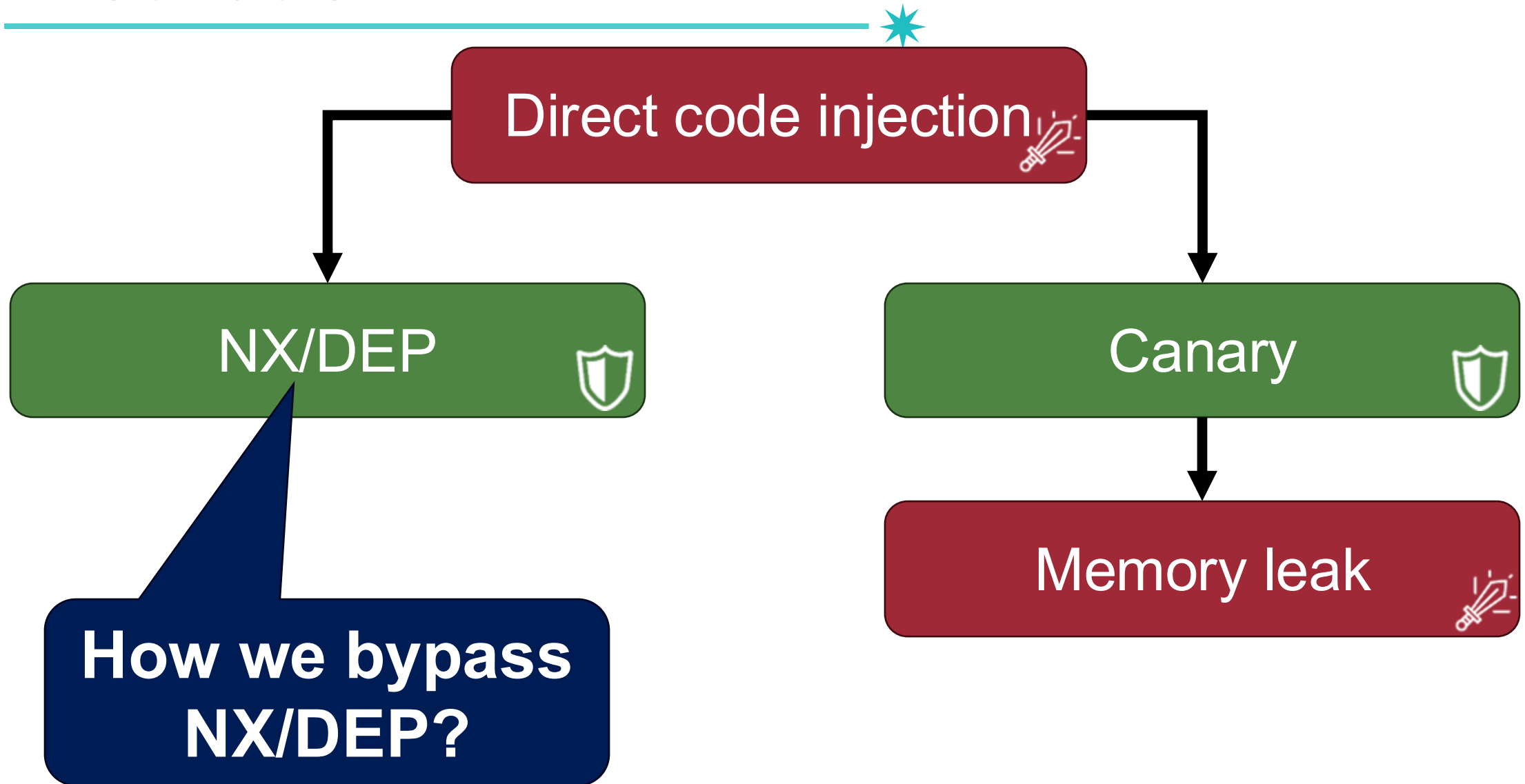


CSE467: Computer Security

16. ROP

Seongil Wi

Motivation



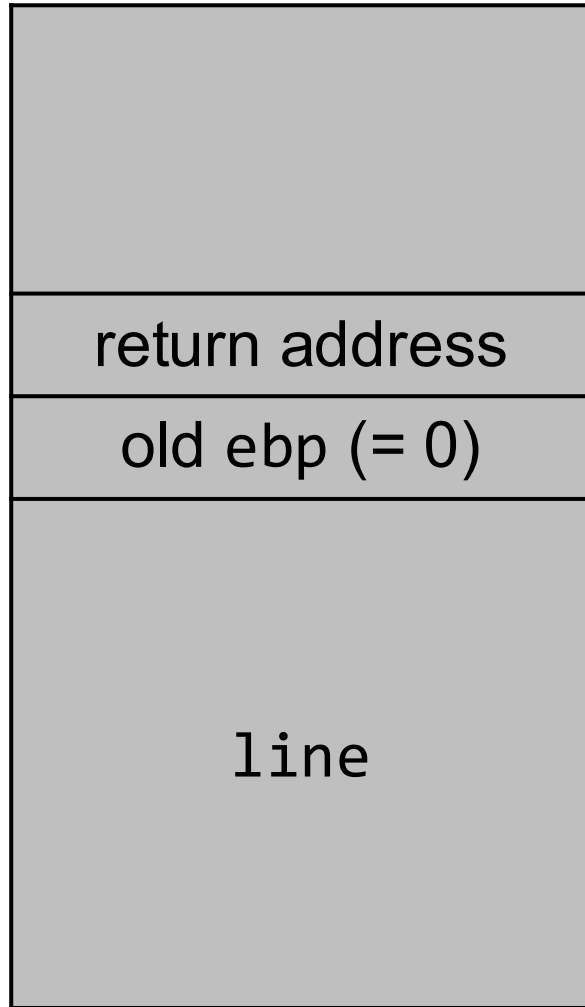
Code-Reuse Attacks

Bypassing DEP

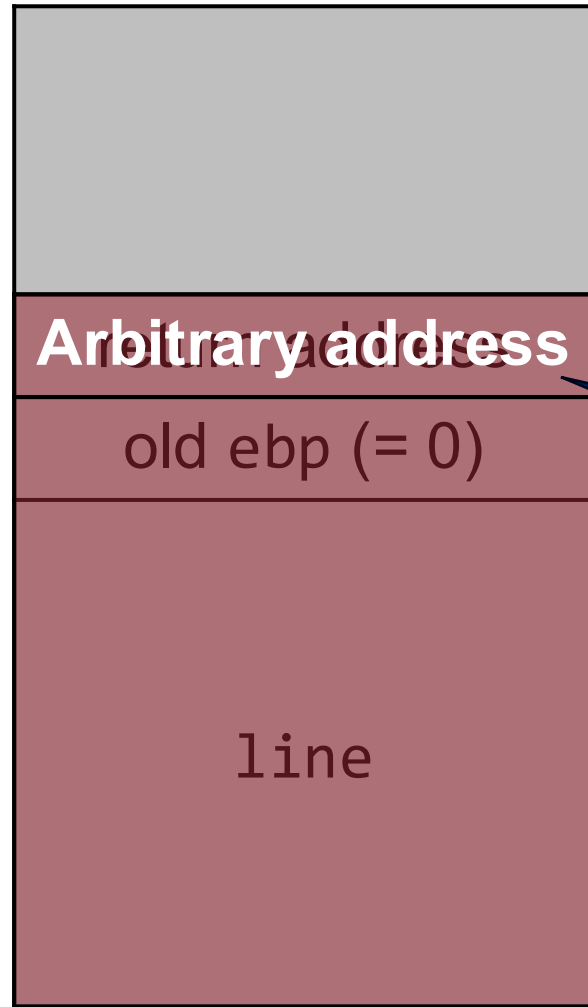


- Return-to-stack exploit is disabled
- But, we can still jump to an arbitrary address of ***existing code*** (= ***Code Reuse Attack***)

Main Idea: Jump to Existing Code



Main Idea: Jump to Existing Code



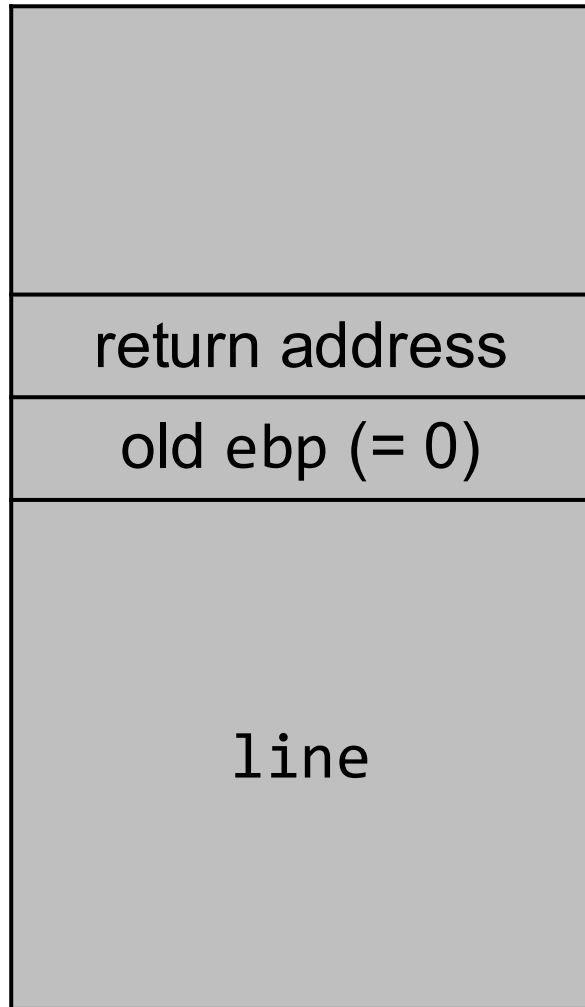
Code Reuse Attack #1: Return-to-Libc



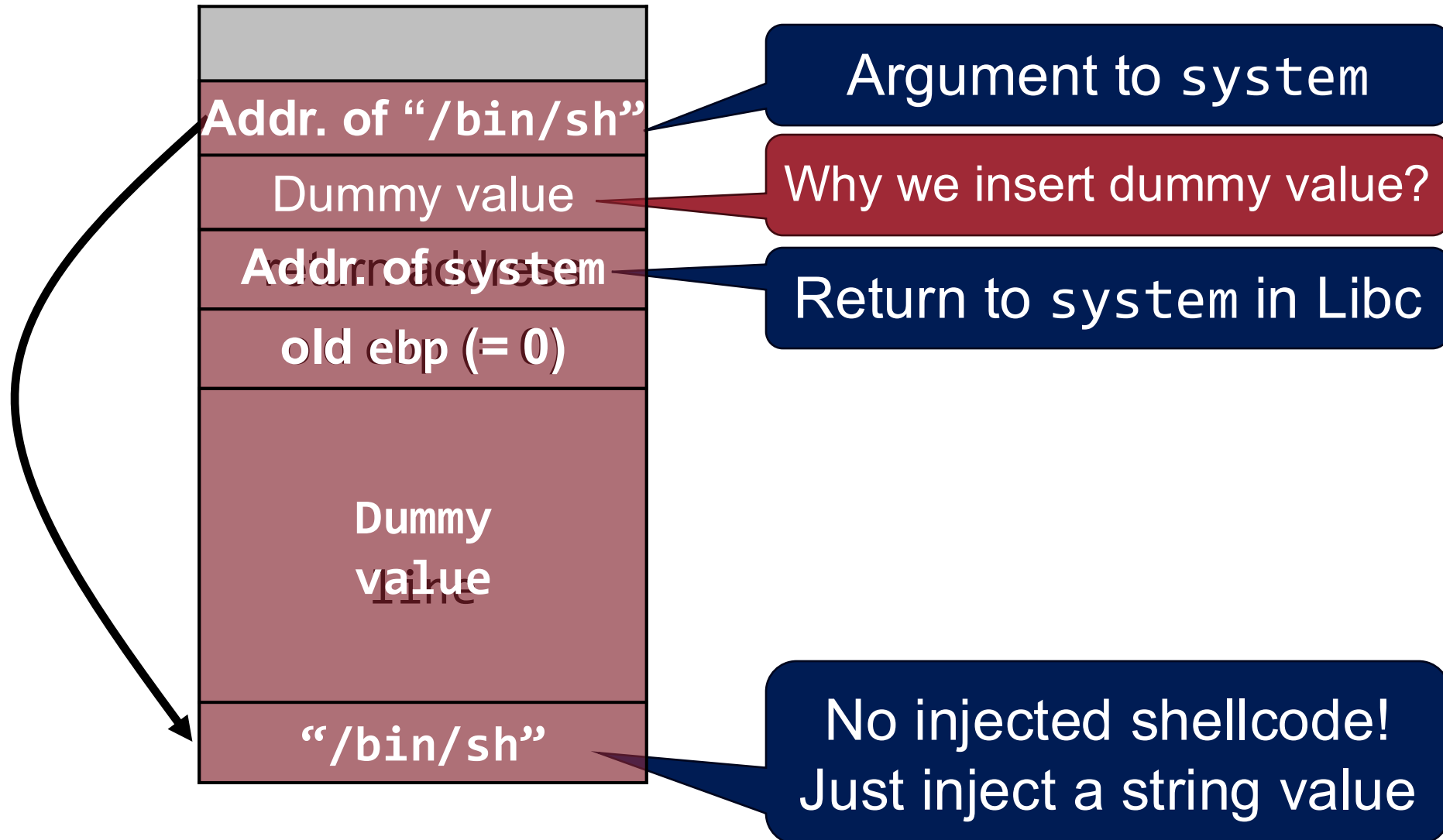
- LIBC (LIBrary C) is a standard library that most programs commonly use
 - For example, printf is in LIBC
- Many useful functions in LIBC to execute
 - exec family: execl, execlp, execl, ...
 - system
 - mprotect
 - mmap

Code Reuse Attack #1: Return-to-Libc

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Code Reuse Attack #1: Return-to-Libc

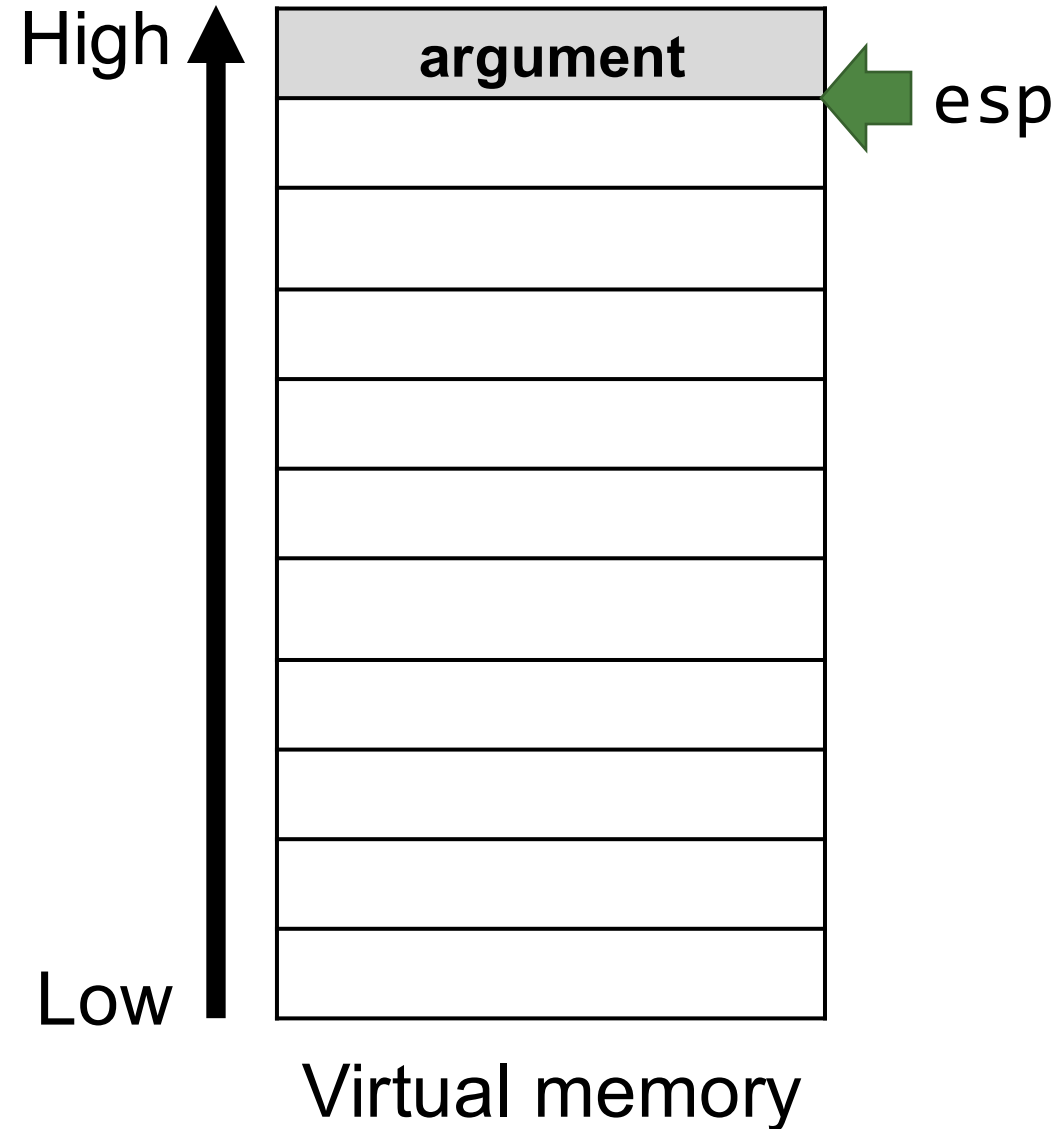


Recap: Function Call (call)

10

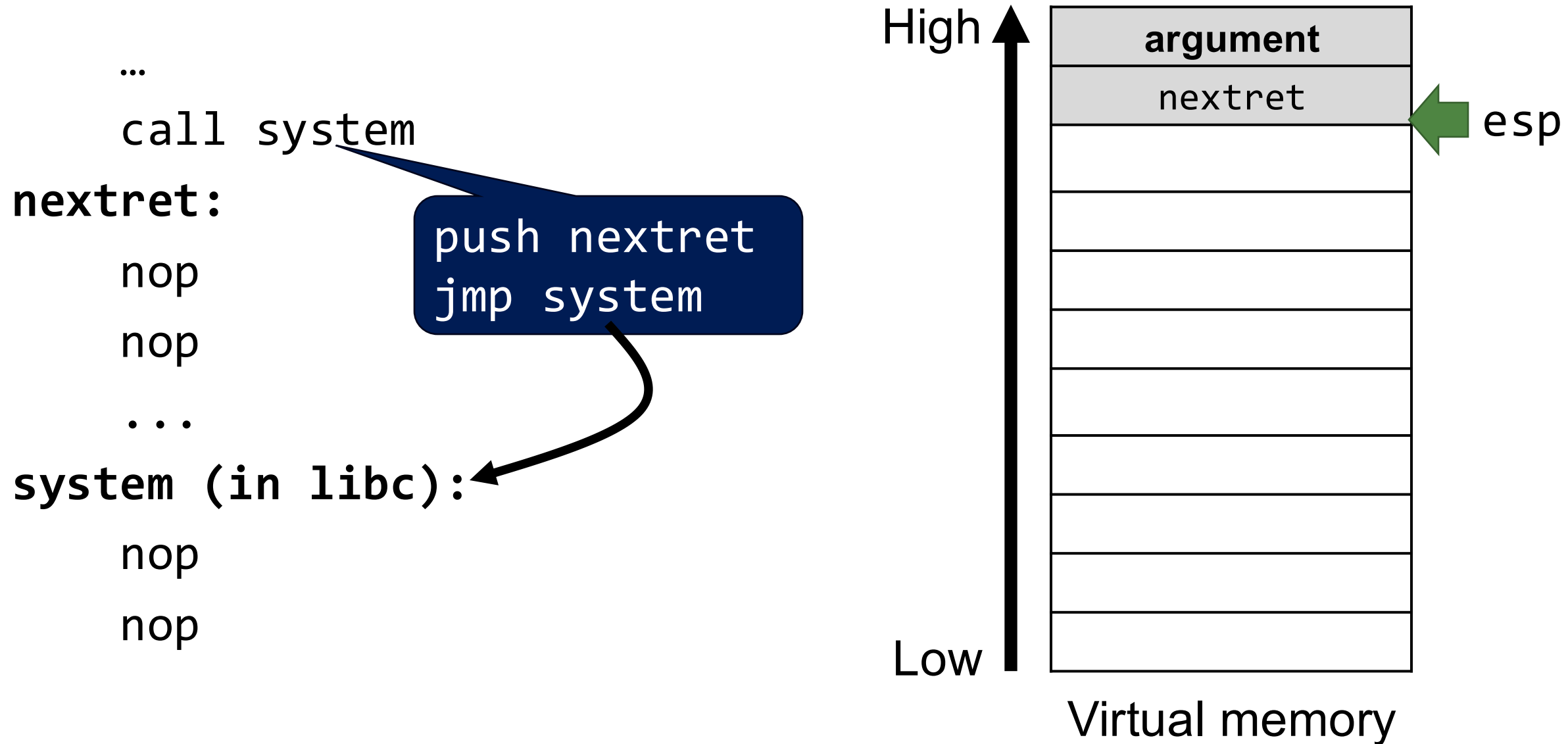
```
...  
call system  
nextret:  
  nop  
  nop  
  ...  
system (in libc):  
  nop  
  nop
```

push nextret
jmp system



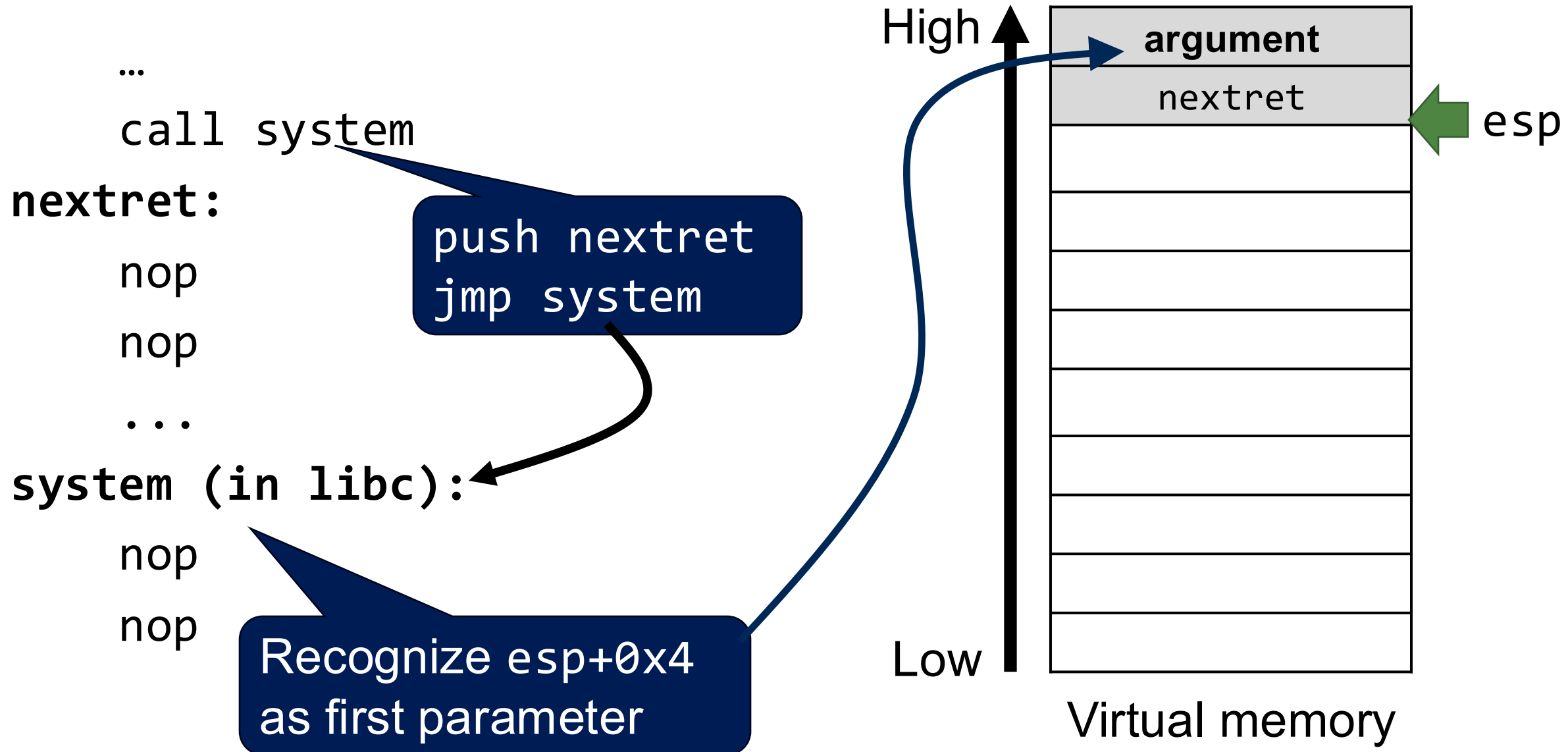
Recap: Function Call (call)

11



Recap: Function Call (call)

12



Recap: LIBC provides System Call Wrapper

13

08049162 <main>:

```
8049162: 55          push    ebp
8049163: 89 e5       mov     ebp, esp
8049165: 83 ec 08    sub     esp, 0x8
8049168: c7 45 f8 08 a0 04 08 mov     DWORD PTR [ebp-0x8], 0x804a008
804916f: c7 45 fc 00 00 00 00 mov     DWORD PTR [ebp-0x4], 0x0
8049176: 6a 00      push    0x0
8049178: 8d 45 f8    lea     eax, [ebp-0x8]
804917b: 50         push    eax
804917c: 68 08 a0 04 08 push    0x804a008
8049181: e8 c7 29 02 00 call    806c4b0 <__execve>
```

First argument of execve

You are actually calling a wrapper function around the syscall

Recap: LIBC provides System Call Wrapper

14

LIBC code

0806c4b0 <__execve>:

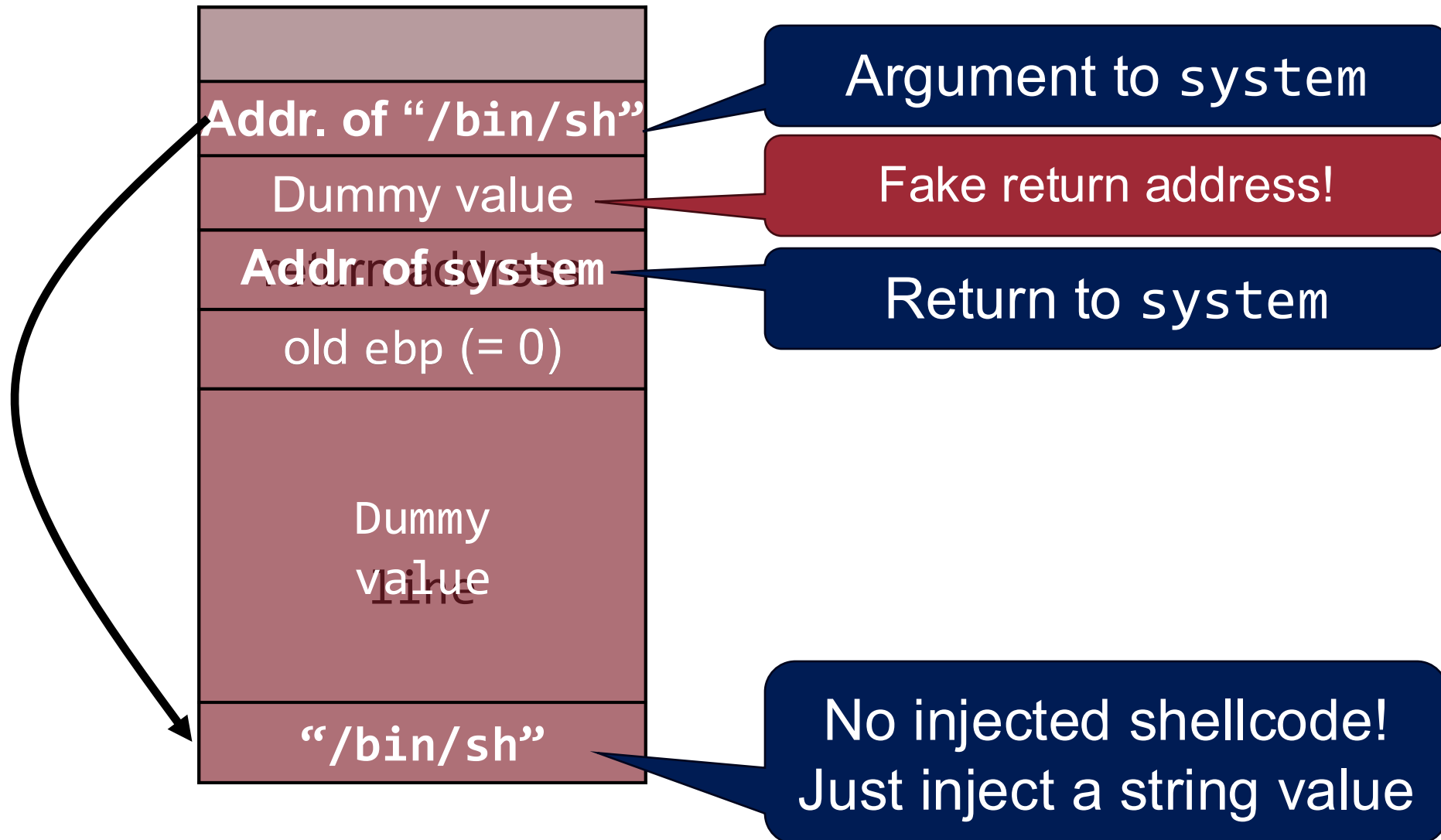
```
806c4b0: 53
806c4b1: 8b 54 24 10
806c4b5: 8b 4c 24 0c
806c4b9: 8b 5c 24 08
806c4bd: b8 0b 00 00 00
806c4c2: cd 80
```

```
push    ebx
mov     edx,DWORD PTR [esp+0x10]
mov     ecx,DWORD PTR [esp+0xc]
mov     ebx,DWORD PTR [esp+0x8]
mov     eax,0xb
int     0x80
```

System Call!

Get first
argument

Code Reuse Attack #1: Return-to-Libc



Motivation of Return-oriented Programming 16



Return-to-LIBC requires LIBC function calls, but ...☹

- Different versions of LIBC

```
attacker_local@environment:~$ ldd --version  
ldd (Ubuntu GLIBC 2.31-0ubuntu9.17) 2.31
```



```
victim@environment:/# ldd --version  
ldd (Ubuntu GLIBC 2.27-3ubuntu1) 2.27
```

Motivation of Return-oriented Programming ¹⁷



Return-to-LIBC requires LIBC function calls, but ...☹

- Different versions of LIBC
- LIBC may not be used at all
- Some functions in LIBC can be excluded

```
attacker_local@environment:~$ ldd --version  
ldd (Ubuntu GLIBC 2.31-0ubuntu9.17) 2.31
```



```
victim@environment:/# ldd --version  
ldd (Ubuntu GLIBC 2.27-3ubuntu1) 2.27
```

Motivation of Return-oriented Programming 18

Return-to-LIBC requires LIBC function calls, but ...☹

- Different versions of LIBC
- LIBC may not be used at all
- Some functions in LIBC can be excluded

```
attacker_local@environment:~$ ldd --version  
ldd (Ubuntu GLIBC 2.31-0ubuntu9.17) 2.31
```

***Can we spawn a shell
without the use of LIBC functions?***

Return-oriented Programming (ROP)

Code Reuse Attack #2: ROP



Generalized Code Reuse Attack

Formally introduced by Hovav in CCS 2007

“The Geometry of Innocent Flesh on the Bone: Return-to-libc without Function Calls (on the x86)”

The Geometry of Innocent Flesh on the Bone:
Return-into-libc without Function Calls (on the x86)

Hovav Shacham*
hovav@cs.ucsd.edu

Abstract

We present new techniques that allow a return-into-libc attack to be mounted on x86 executables that calls *no functions at all*. Our attack combines a large number of short instruction sequences to build *gadgets* that allow arbitrary computation. We show how to discover such instruction sequences by means of static analysis. We make use, in an essential way, of the properties of the x86 instruction set.

1 Introduction

We present new techniques that allow a return-into-libc attack to be mounted on x86 executables that is every bit as powerful as code injection. We thus demonstrate that the widely deployed “W⊕X” defense, which rules out code injection but allows return-into-libc attacks, is much less useful than previously thought.

Attacks using our technique call no functions whatsoever. In fact, the use instruction sequences from libc that weren’t placed there by the assembler. This makes our attack resilient to defenses that remove certain functions from libc or change the assembler’s code generation choices.

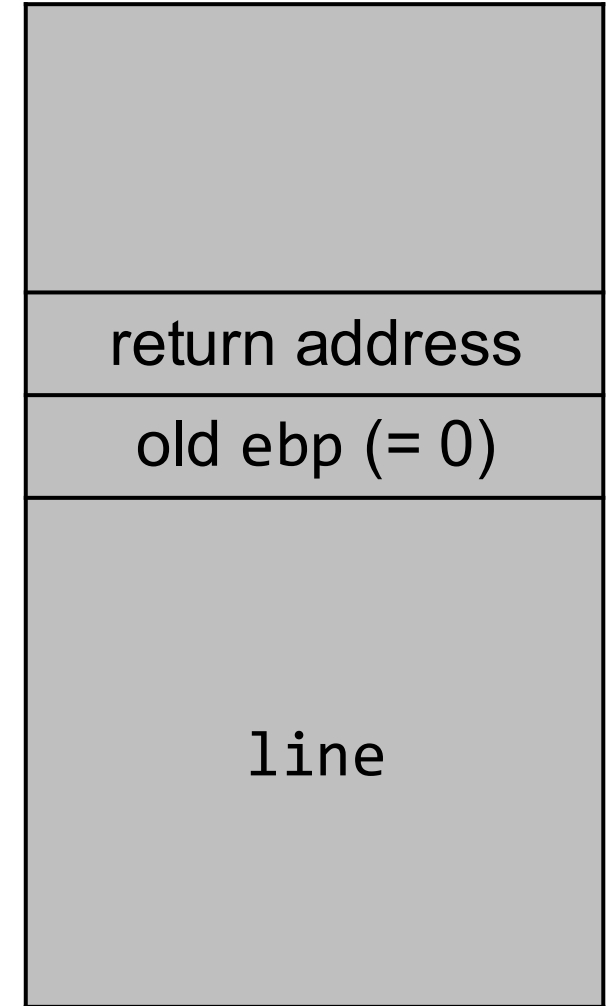
Unlike previous attacks, ours combines a large number of short instruction sequences to build

Main Idea: Return (ret) Chaining

Attacker's goal:

execute following instructions

```
add eax, ebx  
mov ecx, eax  
inc ecx  
mov edx, 42
```

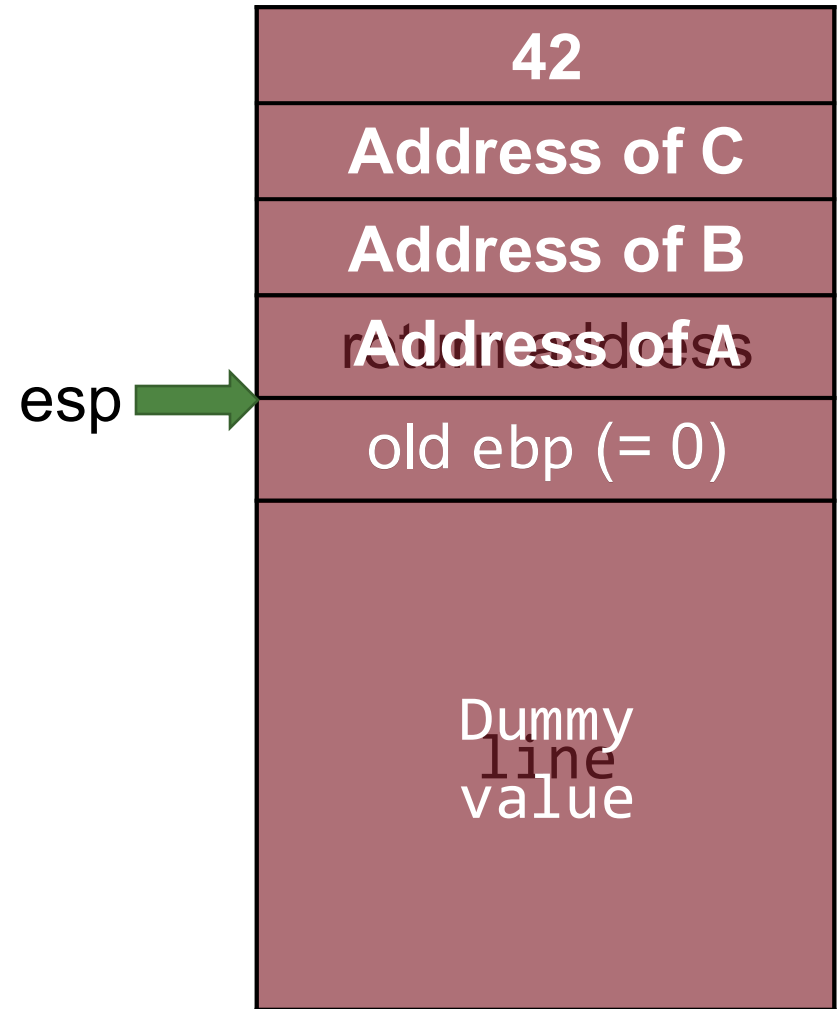


Main Idea: Return (ret) Chaining

Attacker's goal:

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```
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Main Idea: Return (ret) Chaining

Attacker's goal:

execute following instructions

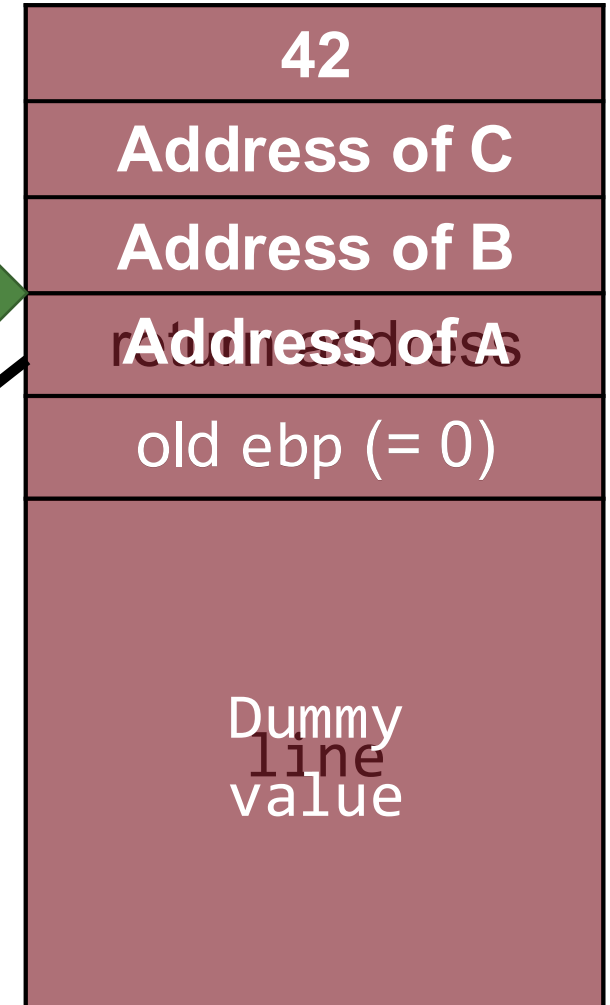
```
add eax, ebx  
mov ecx, eax  
inc ecx  
mov edx, 42
```

Somewhere in the
binary code

A

```
add eax, ebx  
ret
```

esp



Main Idea: Return (ret) Chaining

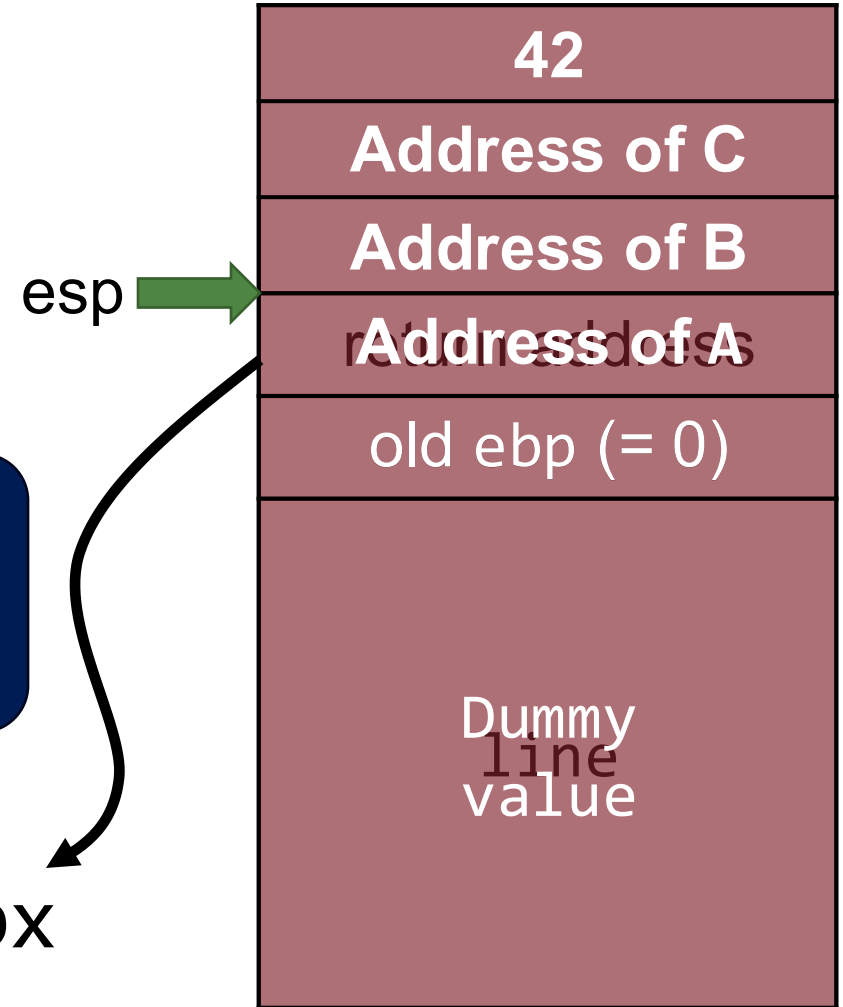
Attacker's goal:

execute following instructions

```
add eax, ebx
mov ecx, eax
inc ecx
mov edx, 42
```

ROP Gadget:
Instruction sequence
that ends with ret

A | add eax, ebx
ret



Main Idea: Return (ret) Chaining

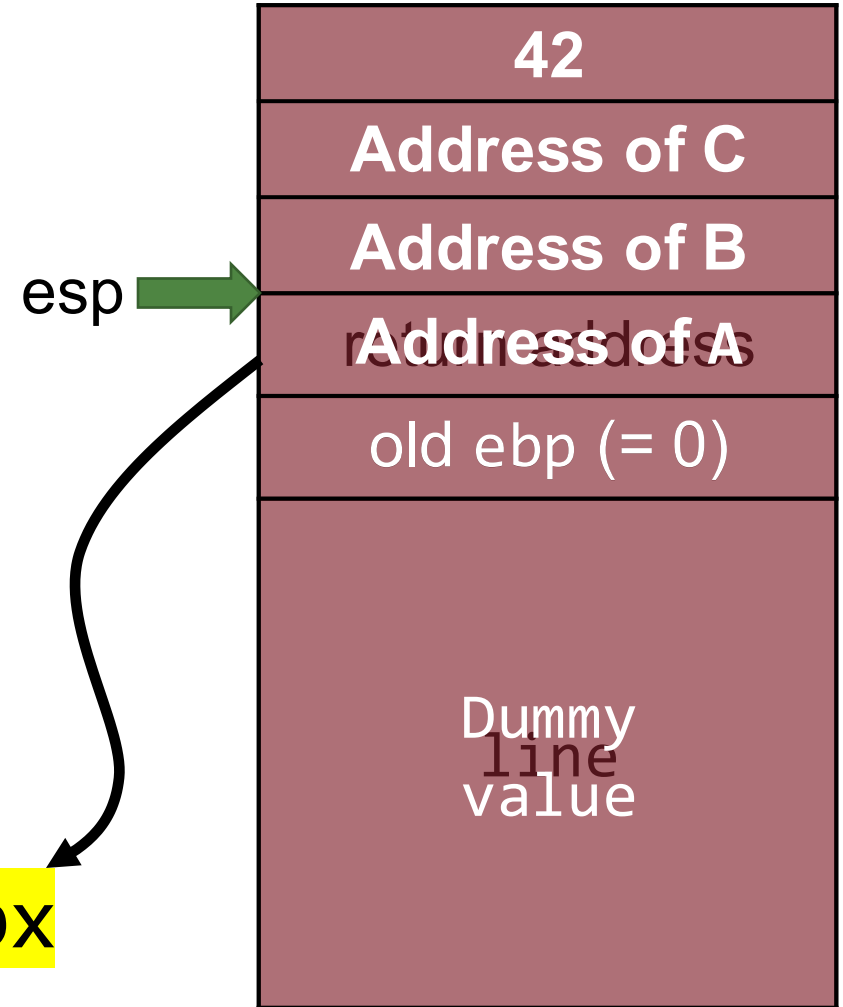
Attacker's goal:

execute following instructions

```
add eax, ebx
mov ecx, eax
inc ecx
mov edx, 42
```

A

```
add eax, ebx
ret
```



Main Idea: Return (ret) Chaining

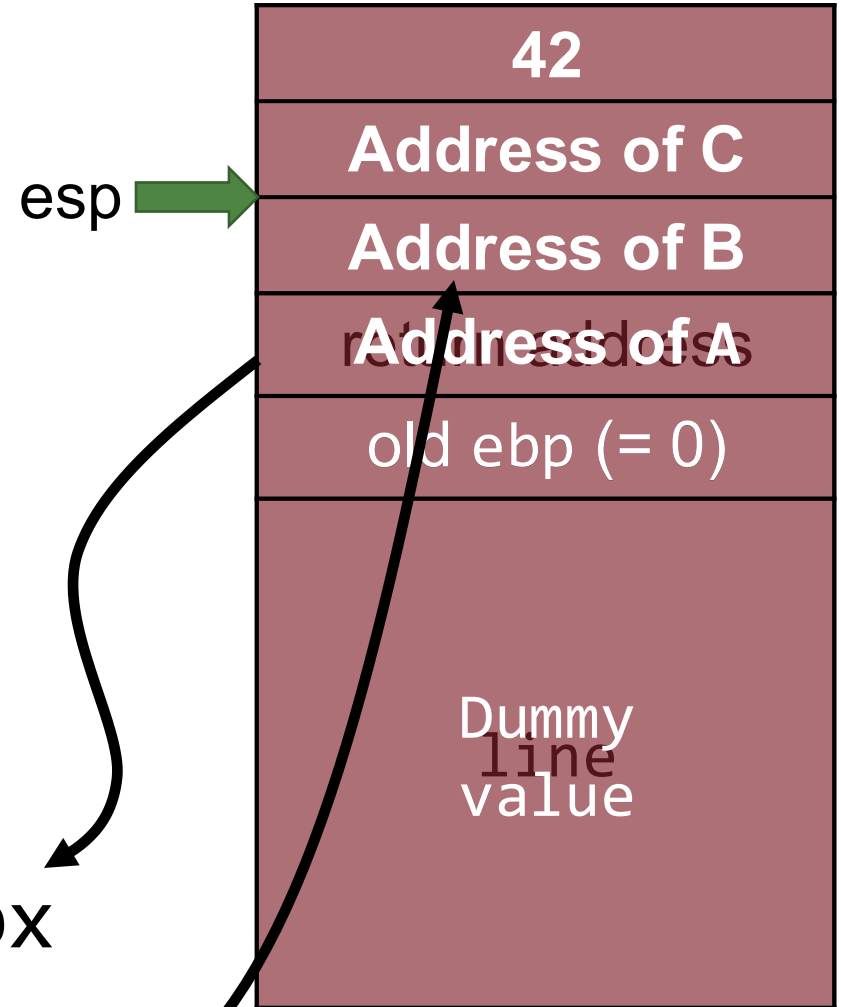
Attacker's goal:

execute following instructions

```
add eax, ebx  
mov ecx, eax  
inc ecx  
mov edx, 42
```

pop eip
= jump to another
gadget

A | add eax, ebx
ret



Main Idea: Return (ret) Chaining

Attacker's goal:

execute following instructions

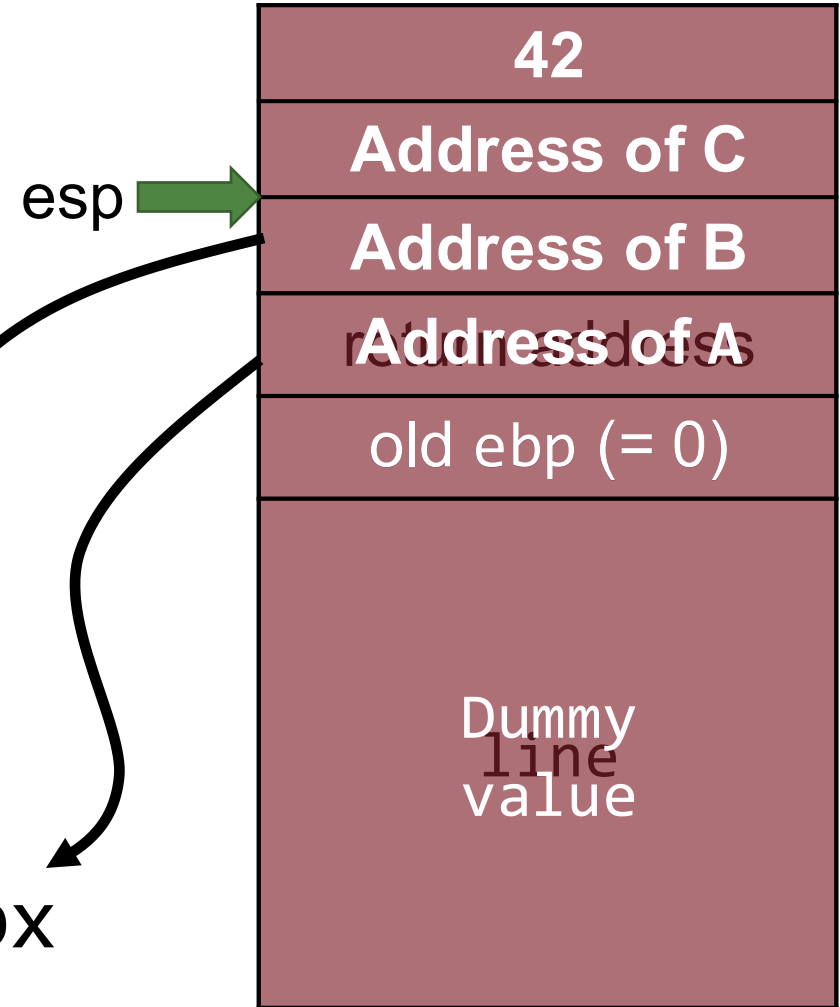
```
add eax, ebx
mov ecx, eax
inc ecx
mov edx, 42
```

B

```
mov ecx, eax
ret
```

A

```
add eax, ebx
ret
```



Main Idea: Return (ret) Chaining

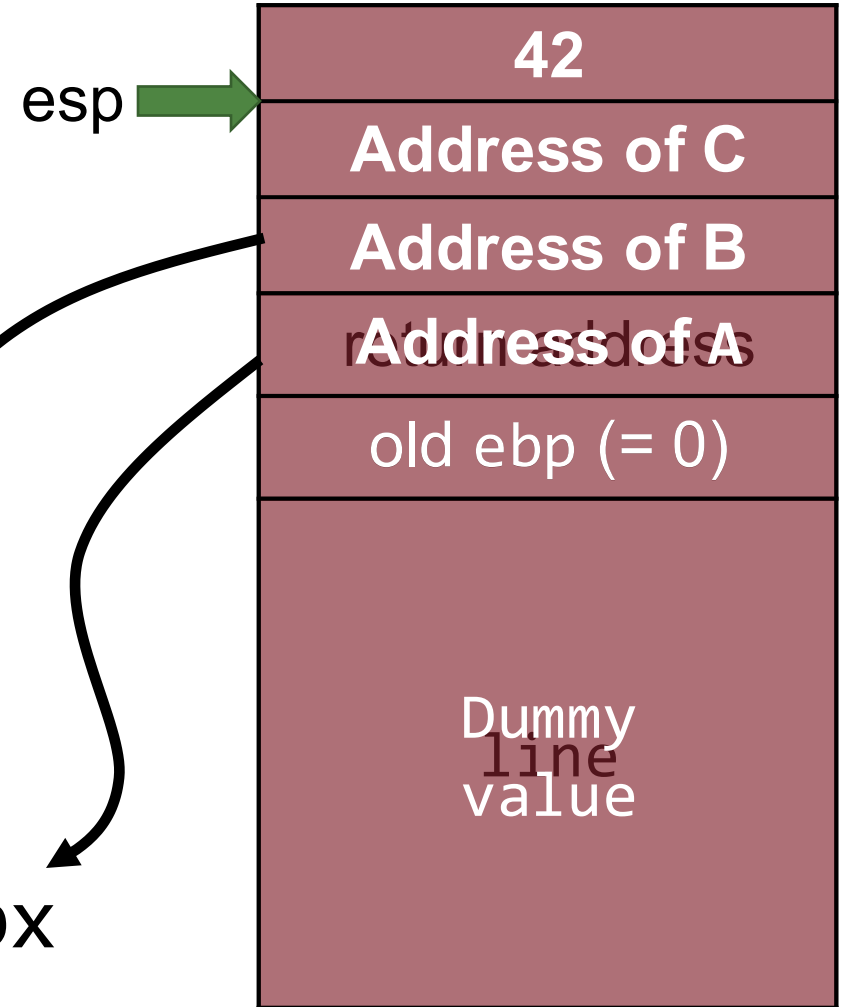
Attacker's goal:

execute following instructions

```
add eax, ebx  
mov ecx, eax  
inc ecx  
mov edx, 42
```

B | mov ecx, eax
| ret

A | add eax, ebx
| ret



Main Idea: Return (ret) Chaining

Attacker's goal:

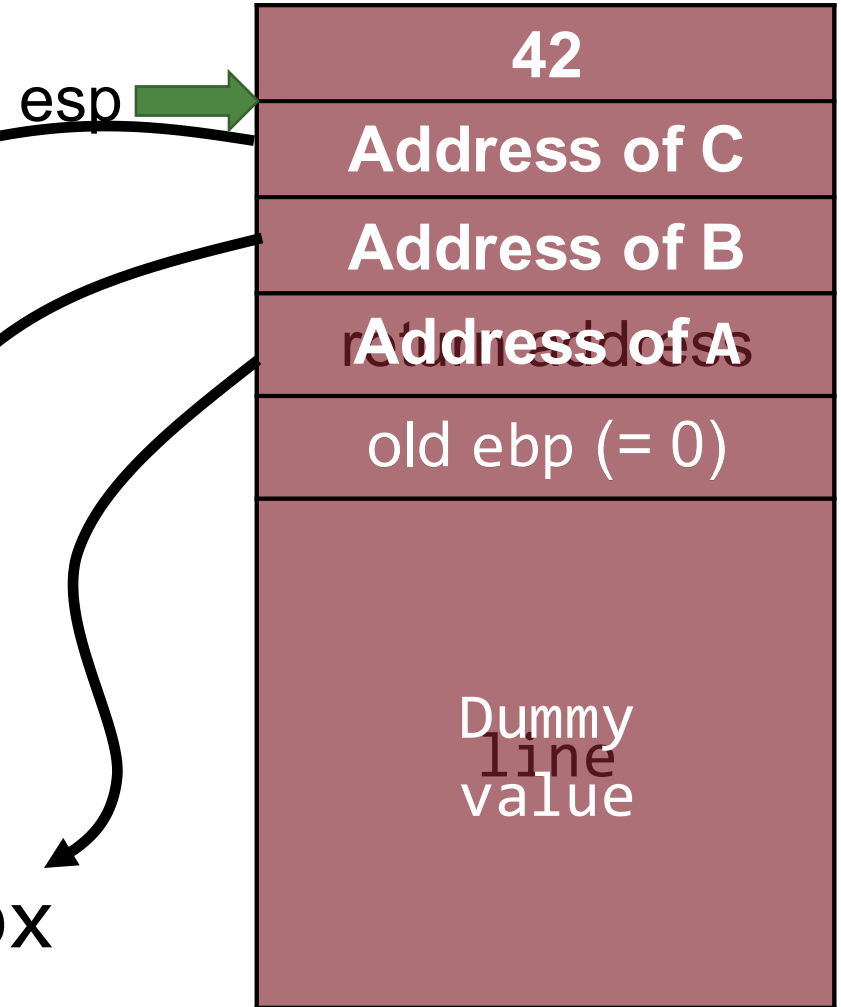
execute following instructions

```
add eax, ebx
mov ecx, eax
inc ecx
mov edx, 42
```

C | **inc ecx**
pop edx
ret

B | mov ecx, eax
ret

A | add eax, ebx
ret



Main Idea: Return (ret) Chaining

Attacker's goal:

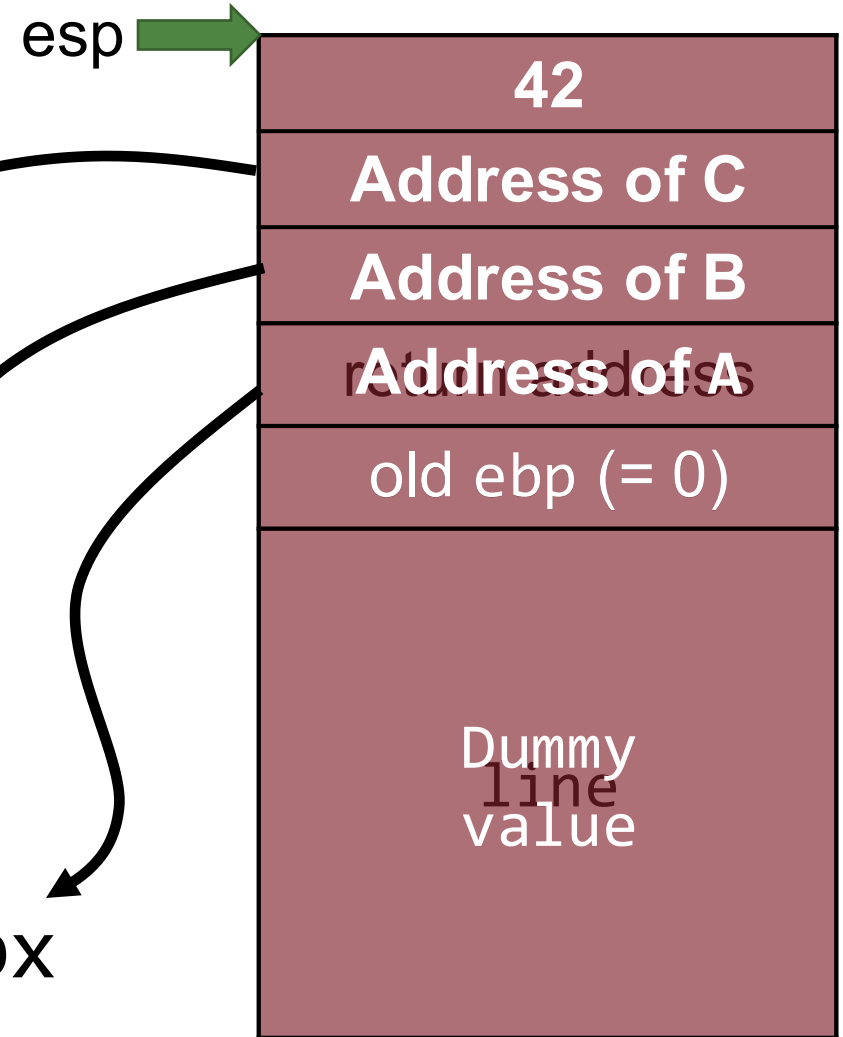
execute following instructions

```
add eax, ebx
mov ecx, eax
inc ecx
mov edx, 42
```

C | `inc ecx`
 | `pop edx`
 | `ret`

B | `mov ecx, eax`
 | `ret`

A | `add eax, ebx`
 | `ret`



Main Idea: Return (ret) Chaining

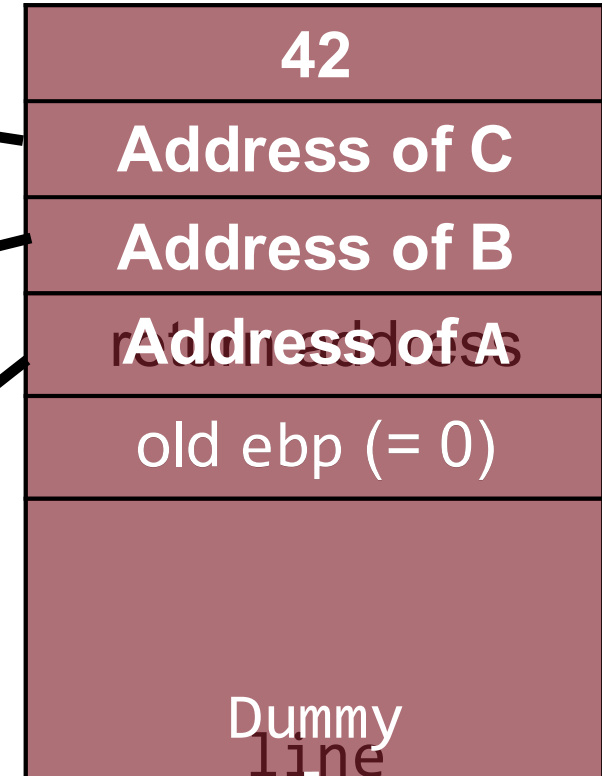
Attacker's goal:

execute following instructions

```
add eax, ebx
mov ecx, eax
inc ecx
mov edx, 42
```

C | `inc ecx`
 | **`pop edx`**
 | `ret`

B | `mov ecx, eax`
 | `ret`



Return chaining with ROP gadgets
allows arbitrary computation!

ROP Workflow



1. Disassemble binary
2. Identify useful instruction sequences (i.e., gadgets)
 - E.g., an instruction sequence that ends with `ret` is useful
 - E.g., an instruction sequence that ends with `jmp reg` can be useful
(`pop eax; jmp eax`)
3. Assemble gadgets to perform some computation
 - E.g., spawning a shell

Challenge: Gathering as many gadgets as possible

Many Gadgets in Regular Binaries?

x86 instructions have their lengths ranging from 1 byte to 18 bytes, i.e., it uses ***variable-length encoding***

x86 instructions have
variable lengths

08048aac <main>:

```

8048aac: 8d 4c 24 04
8048ab0: 83 e4 f0
8048ab3: ff 71 fc
8048ab6: 55
8048ab7: 89 e5
8048ab9: 51
8048aba: 83 ec 14
8048abd: c7 45 f0 88 ad 0a 08
8048ac4: c7 45 f4 00 00 00 00
8048acb: 83 ec 04
8048ace: 6a 00
8048ad0: 8d 45 f0
8048ad3: 50
8048ad4: 68 88 ad 0a 08
8048ad9: e8 02 39 01 00

```

...

```

lea    ecx,[esp+0x4]
and     esp,0xffffffff0
push   DWORD PTR [ecx-0x4]
push   ebp
mov     ebp,esp
push   ecx
sub     esp,0x14
mov     DWORD PTR [ebp-0x10],0x80aad88
mov     DWORD PTR [ebp-0xc],0x0
sub     esp,0x4
push   0x0
lea     eax,[ebp-0x10]
push   eax
push   0x80aad88
call   805c3e0 <__execve>

```

Many Gadgets in Regular Binaries?



x86 instructions have their lengths ranging from 1 byte to 18 bytes, i.e., it uses ***variable-length encoding***

Therefore, there can be both **intended** and **unintended gadgets** in x86 binaries

Disassembling x86



eip



e8 05 ff ff ff

81 c3 59 12 00 00

call 8048330

add ebx,0x1259

What if we disassemble the code
from the second byte (05)?

Unintended ret Instruction



eip



e8 05 ff ff ff

81 c3 59 12 00 00

add eax, 0x81ffffff

ret

Totally different, but still valid instructions!

Unintended ret Instruction



eip



e8 05 ff ff ff
81 c3 59 12 00 00

add eax, 0x81ffffff
ret

Unintended ret Instruction



eip



e8	05	ff	ff	ff	
81	c3	59	12	00	00

add	eax,	0x81ffffff
ret		

Many Gadgets in Regular Binaries?



Also, program size may matter!

Larger code $\Rightarrow$ More chance to get useful gadgets

Many Gadgets in Regular Binaries?



Also, program size may matter!

Larger code $\Rightarrow$ More chance to get useful gadgets

Exploit Hardening Made Easy,
USENIX Security 2011

Show that 100KB was enough to
successfully create exploits for
80% of the binaries in /usr/bin

Q: Exploit Hardening Made Easy

Edward J. Schwartz, Thanassis Avgerinos and David Brumley
Carnegie Mellon University, Pittsburgh, PA
{edmcman, thanassis, dbrumley}@cmu.edu

Abstract

Prior work has shown that return oriented programming (ROP) can be used to bypass $W\oplus X$, a software defense that stops shellcode, by reusing instructions from large libraries such as `libc`. Modern operating systems have since enabled address randomization (ASLR), which randomizes the location of `libc`, making these techniques unusable in practice. However, modern ASLR implementations leave smaller amounts of executable code unrandomized and it has been unclear whether an attacker can use these small code fragments to construct payloads in the general case.

In this paper, we show defenses as currently deployed can be bypassed with new techniques for automatically

could be to spawn a remote shell to control the program, to install malware, or to exfiltrate sensitive information stored by the program.

Luckily, modern OSes now employ $W\oplus X$ and ASLR together — two defenses intended to thwart control flow hijacks. Write xor eXecute ($W\oplus X$, also known as DEP) prevents an attacker's payload itself from being directly executed. Address space layout randomization (ASLR) prevents an attacker from utilizing structures within the application itself as a payload by randomizing the addresses of program segments. These two defenses, when used together, make control flow hijack vulnerabilities difficult to exploit.

However, ASLR and $W\oplus X$ are not enforced com-

Question

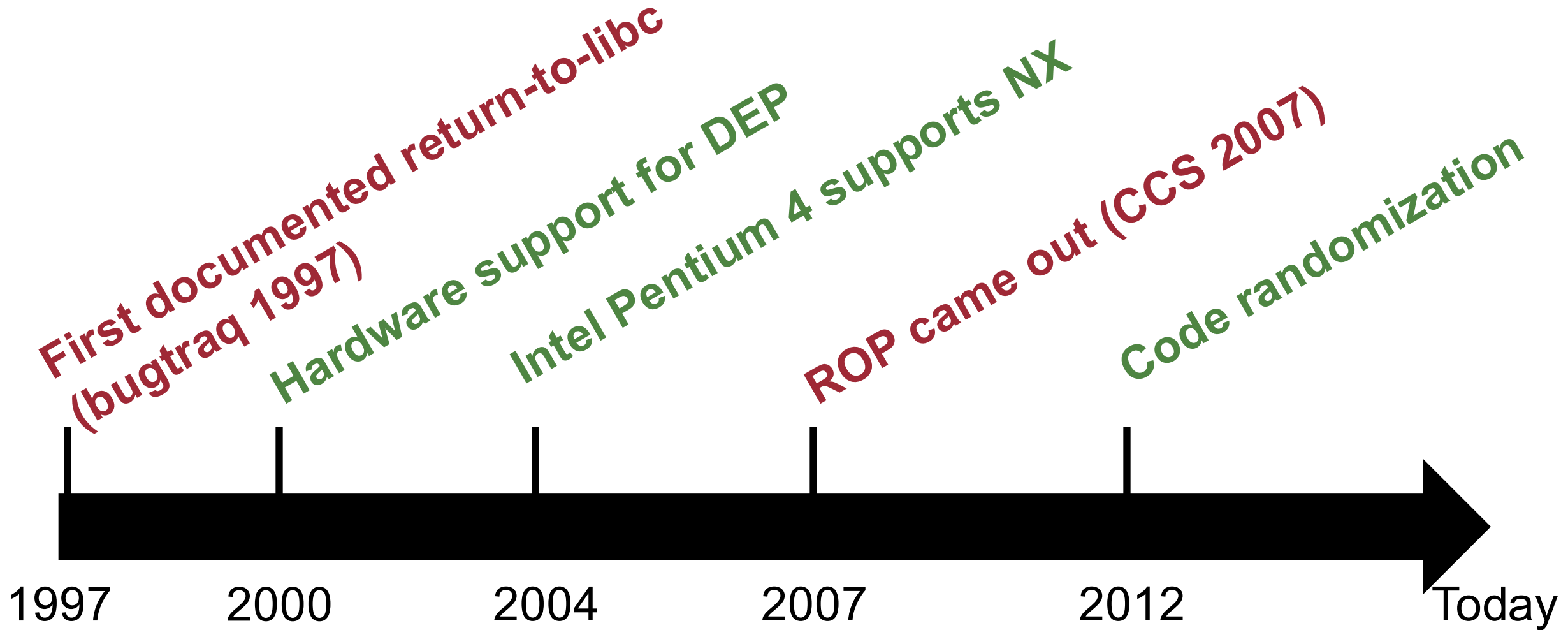


How can we mitigate code reuse attacks (ROP)?

Address randomization (ASLR)!
(next lecture)

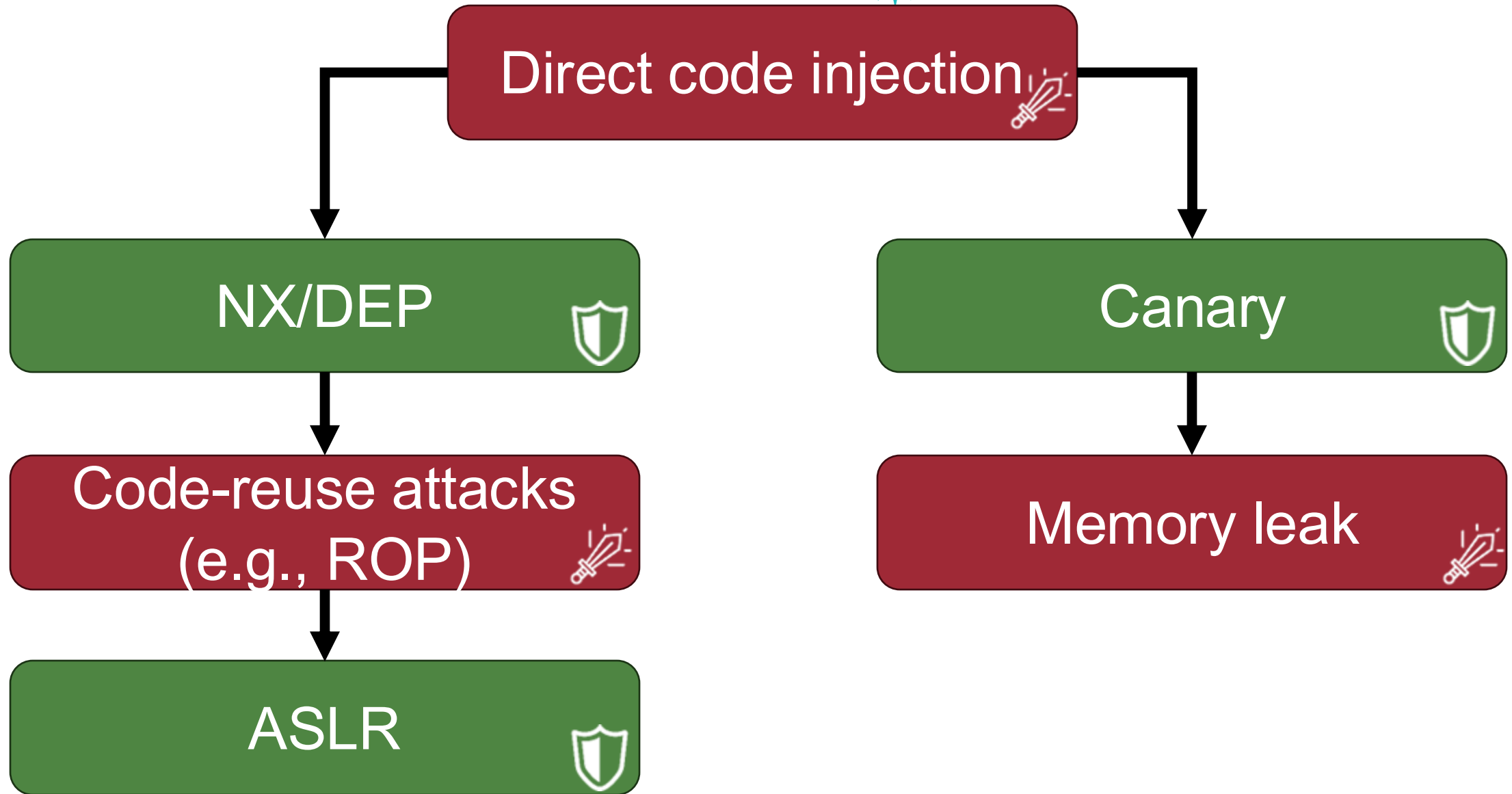
DEP and Code Reuse Attacks

44



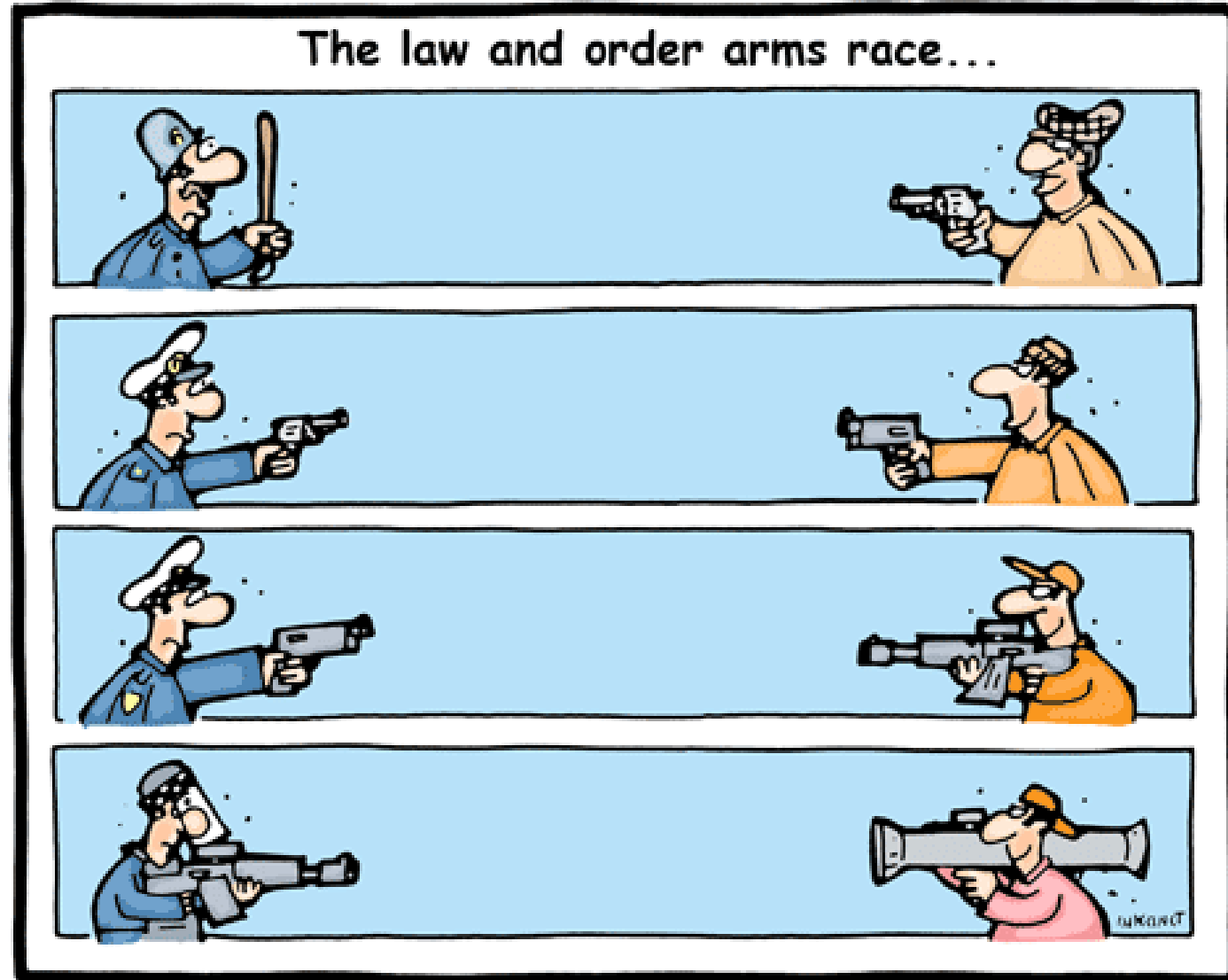
Control Hijack Attack / Defense So Far

45



Arms Race in Security

46



Summary



- Code reuse attacks allow an attacker to bypass DEP
- Many mitigation techniques are proposed for code reuse attacks, which will be covered next

Question?