

CSE467: Computer Security

23. Authentication

Seongil Wi

Notification: Final Exam



- Date: 6/18 (Class time)
- Scope: All contents learned in this semester

Security Properties



- **Confidentiality**
 - **Integrity**
 - **Availability**
-
- + **Authentication**: the ability of a computer system to *confirm the sender's identity*
 - + **Non-repudiation**: the ability of a computer system to *confirm that the sender can not deny about something sent*

Today's Topic



- Confidentiality
- Integrity
- Availability

+ **Authentication:** the ability of a computer system to *confirm the sender's identity*

+ **Non-repudiation:** the ability of a computer system to *confirm that the sender can not deny about something sent*

Authentication – Who Are You?



- The process by which the identity of someone or something
- Where it is used?
 - A person recognizing a person
 - Access control (PC, ATM, mobile phone)
 - Physical access control (house, building, area)
 - Identification (passport, driving license)

Authentication Methods



- Typical method
 - **Knowledge:** Something you know
 - Password, PIN, ...
 - **Token:** Something you have
 - ID card, key, passport, certificate
 - **Biometrics:** Something you are
 - A physiological characteristic (e.g., fingerprint, iris pattern, form of hand)
 - A behavioral characteristic (e.g., the way you sign, the way you speak)



Outline



- Password-based authentication
- Token-based authentication
- Certificate-based authentication
- Biometric authentication
- Multi-factor authentication

Outline



- Password-based authentication
- Token-based authentication
- Certificate-based authentication
- Biometric authentication
- Multi-factor authentication

Password-based Authentication – Something You Know

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- User has a secret password
- System checks it to authenticate the user

Clear Text Password

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 **로그인**

계정생성

아이디찾기

비밀번호 초기화

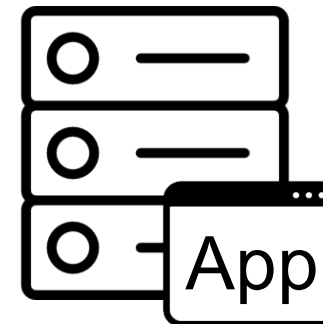
 ID

 PW

로그인

Browser

ID: Alice
PW: 1234abcd



ID: Alice
PW: 1234abcd

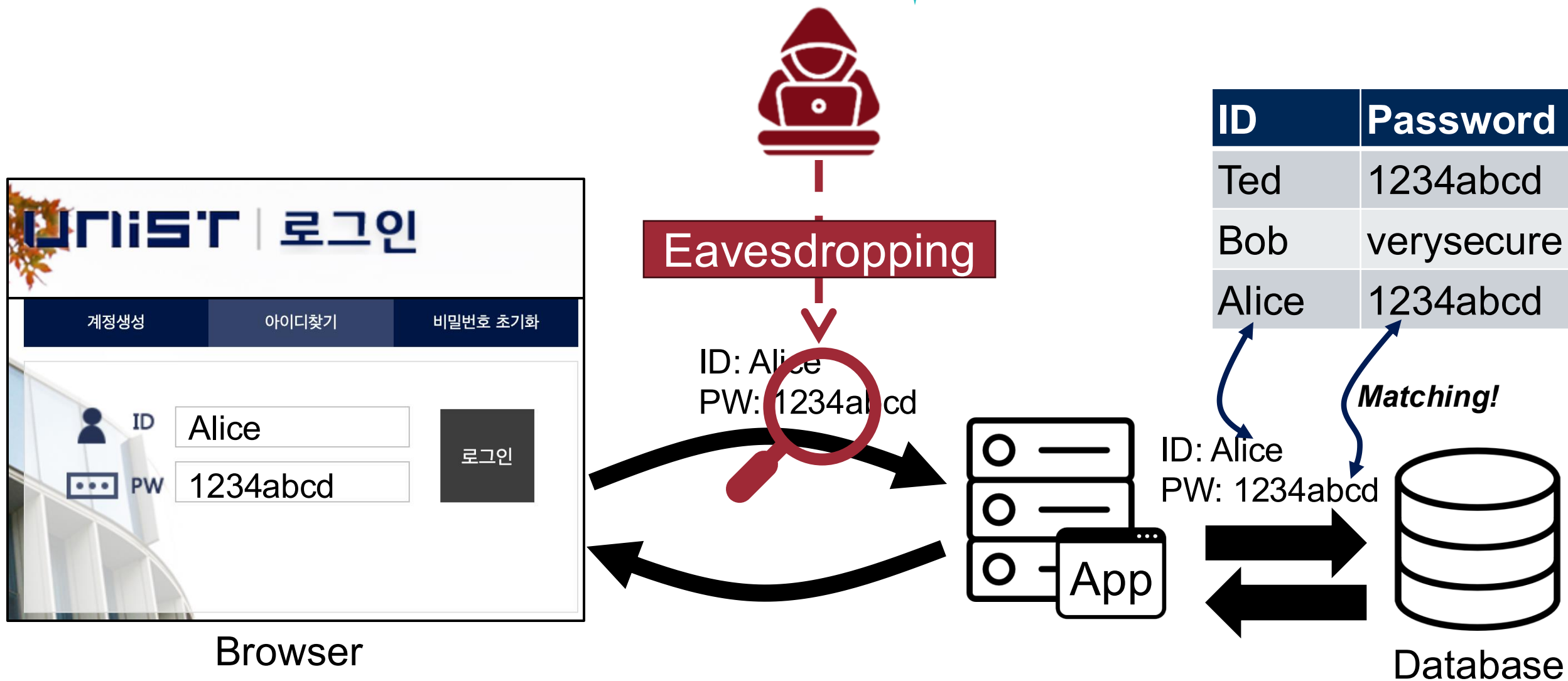
ID	Password
Ted	1234abcd
Bob	verysecure
Alice	1234abcd

Matching!



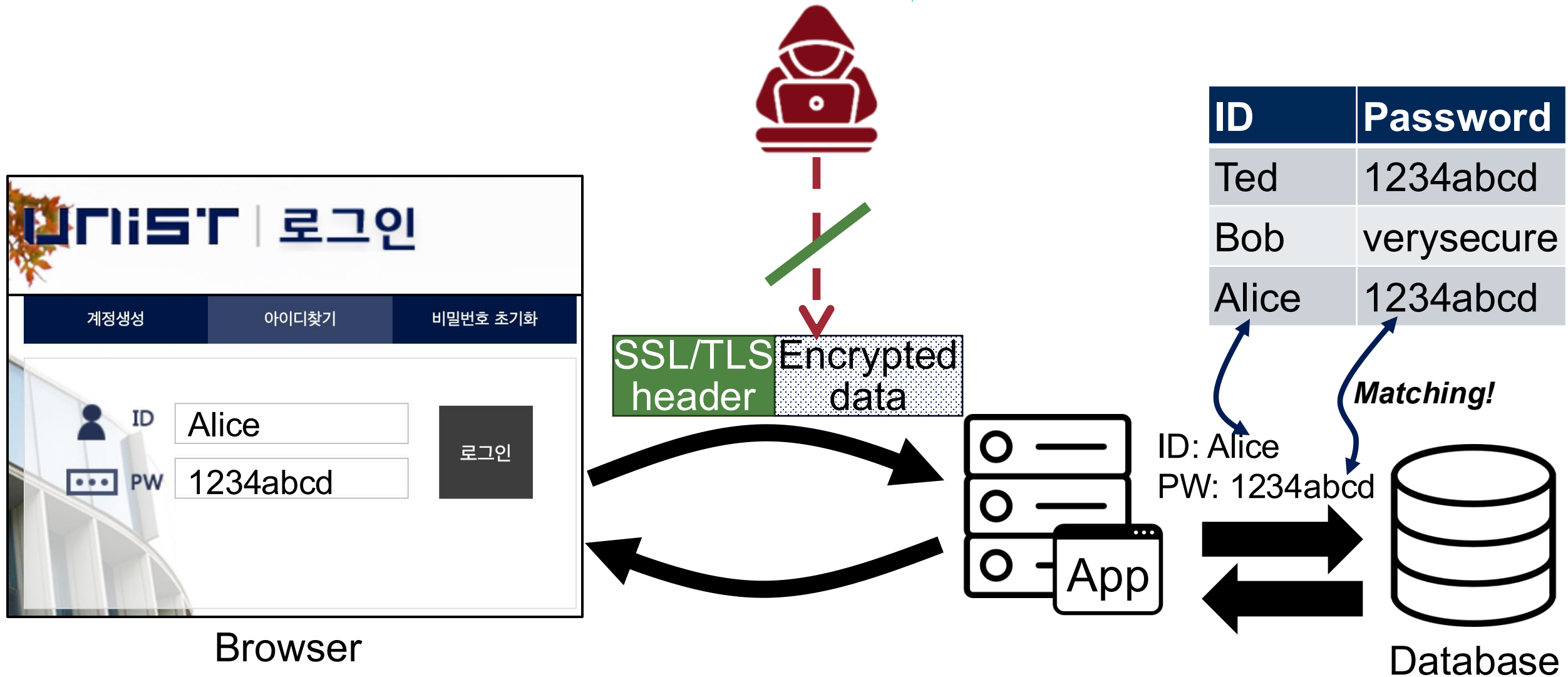
Database

Problems of Clear Text Password?



SSL/TLS Encryption! Are We Safe Now?

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Problems of Clear Text Password?

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Online attacker

Iterative login



Offline attacker

Stealing DB



ID	Password
Ted	1234abcd
Bob	verysecure
Alice	1234abcd

UNIST | 로그인

계정생성 아이디찾기 비밀번호 초기화

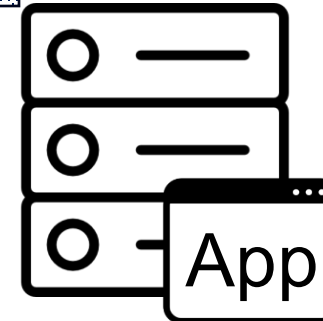
ID: Alice

PW: 1234abcd

로그인

Browser

SSL/TLS header
Encrypted data



ID: Alice
PW: 1234abcd

Matching!



Database

Attackers

- What is the threat model?

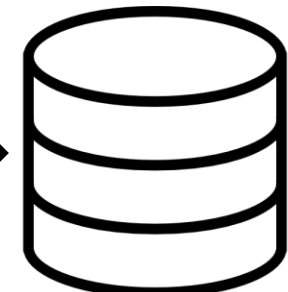
- **Online attacker**

- Tries to login to a service by iteratively trying passwords and looking whether he was successful



- **Offline attacker**

- Stole password database and tries to recover the passwords
 - ✓ If the password is stored in clear text, an offline attacker can know the password of every user



How Do Attackers Use Passwords?



- Once a database of credentials is leaked, attackers can use them in multiple ways
 - Extract emails and usernames
 - Learn what are the most common passwords that most users use
 - Learn what are the passwords that specific users use

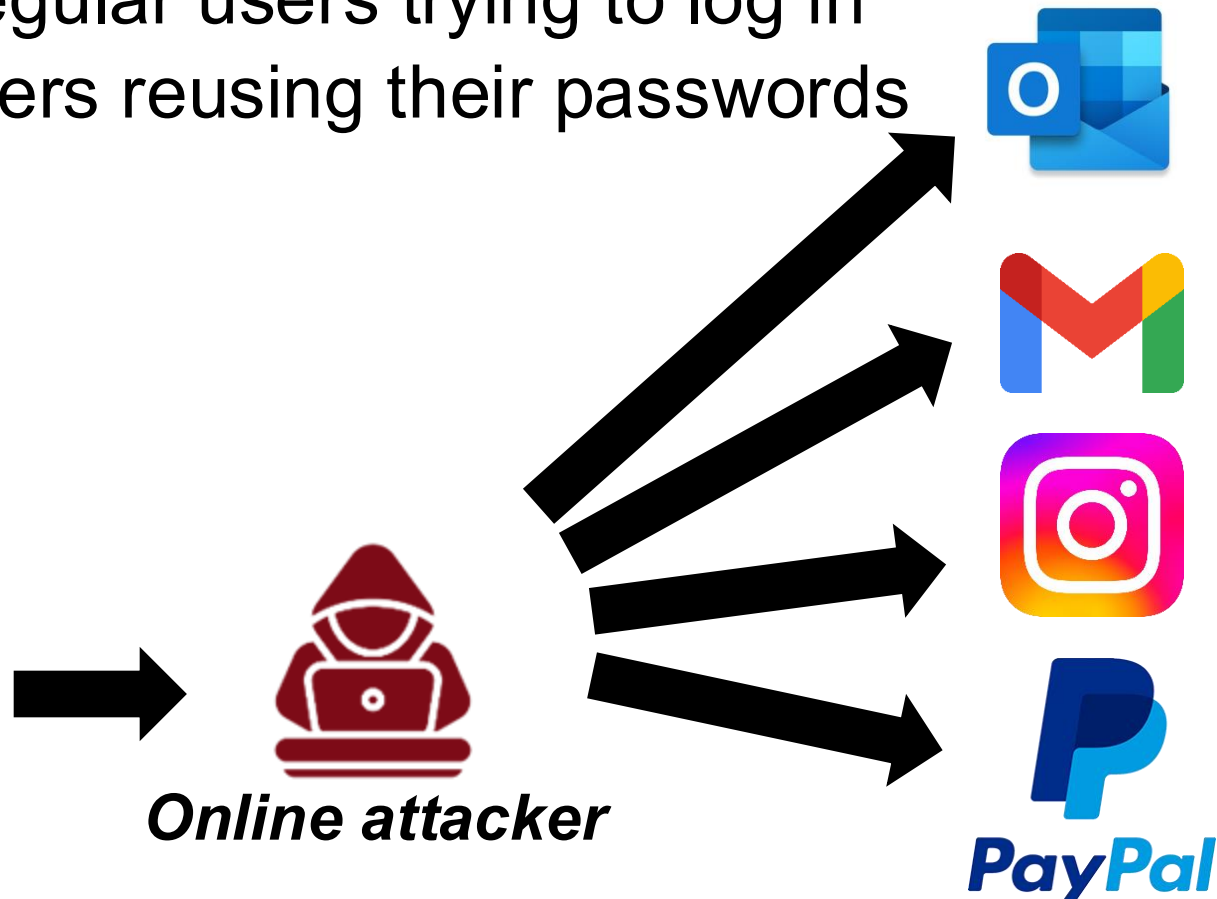
ID	Password
Ted	1234abcd
Bob	verysecure
Alice	1234abcd

Credential Stuffing



- Attackers try these credentials against other services
 - Sometimes they utilize bots
 - Attackers act like regular users trying to log in
 - Attackers bet on users reusing their passwords

ID	Password
Ted	1234abcd
Bob	verysecure
Alice	1234abcd



Credential Stuffing is a Real and Growing Problem



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Dunkin' Donuts accounts compromised in second credential stuffing attack in three months

Hacked Dunkin' Donuts accounts are now being sold on Dark Web forums.



By Catalin Cimpanu for Zero Day | February 12, 2019 -- 01:43 GMT (17:43 PST) | Topic: Security

The gaming community is a rising target for credential stuffing attacks

Hackers have targeted the [gaming industry](#) by carrying out 12 billion credential stuffing attacks against gaming websites within the 17-month period analyzed in the report (November 2017 – March 2019) by Akamai.

Retailers have become the top target for credential stuffing attacks

Bots are being used to complete rapid-fire fraudulent purchases with very little effort from the hackers behind them.



By Charlie Osborne for Zero Day | February 27, 2019 -- 11:00 GMT (03:00 PST) | Topic: Security

DailyMotion discloses credential stuffing attack

DailyMotion falls to credential stuffing attack two weeks after Reddit had the same fate.



By Catalin Cimpanu for Zero Day | January 27, 2019 -- 12:02 GMT (04:02 PST) | Topic: Security

RockYou Hack (2009)



- “Social gaming” company
- Database with 32 million user passwords from partner social networks
- Passwords stored in the **clear**
- December 2009: entire database hacked using an **SQL injection attack** and posted on the Internet

Passwords in RockYou Database



Password Popularity – Top 20

Rank	Password	Number of Users with Password (absolute)
1	123456	290731
2	12345	79078
3	123456789	76790
4	Password	61958
5	iloveyou	51622
6	princess	35231
7	rockyou	22588
8	1234567	21726
9	12345678	20553
10	abc123	17542

Rank	Password	Number of Users with Password (absolute)
11	Nicole	17168
12	Daniel	16409
13	babygirl	16094
14	monkey	15294
15	Jessica	15162
16	Lovely	14950
17	michael	14898
18	Ashley	14329
19	654321	13984
20	Qwerty	13856

Online Attacker

- How do we detect an online attacker? *

- Too many wrong tries

- Distinctly different from a user who first was wrong but then was right

- Tries multiple accounts instead of just one

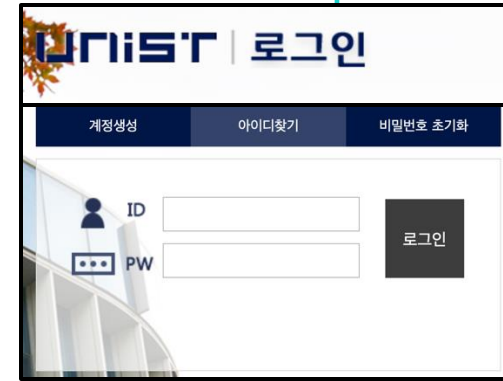
- What can we do?

- CATCHAs to differentiate between bots and humans

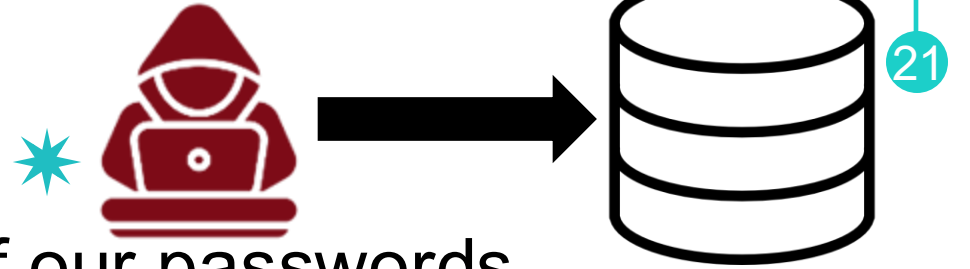
- Temporarily block the IP address or rate-limit the number of requests

- Temporarily lock the account that is being attacked

- Rarely a good solution (Harms availability property)



Offline Attacker



- Attacker somehow obtains the list of our passwords
 - Break-in to server
 - Credential guessing, SQL injection, Remote-command execution
- It's obvious that the passwords **should not be stored in the clear!**
 - How do we not store them in the clear, and still check them against users attempting to log in?

Should We Use Encryption?



- How about encrypting each password with a secret key (e.g. only stored in the memory of the server) which is used to decrypt any single entry, on demand?
- Still a bad idea....
 - The attacker can steal your key and decrypt everything
 - The administrators can know users' passwords (no reason that they should)

Password Hashing

- Server consults database which contains **Hash(pw)** and validates user response

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계정생성 아이디찾기 비밀번호 초기화

ID: Alice

PW: 1234abcd

로그인

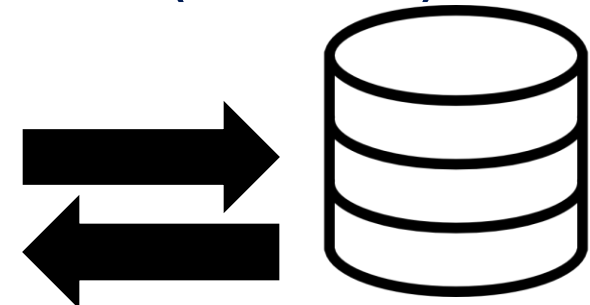
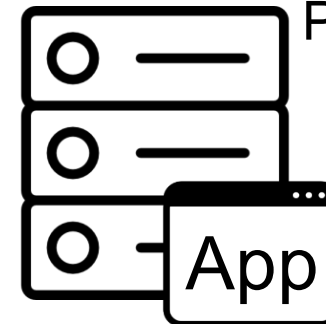
Browser

ID: Alice
PW: **Hash(1234abcd)**

ID	Password
Ted	Hash(1234abcd)
Bob	Hash(verysecure)
Alice	Hash(1234abcd)

ID: Alice
PW: **Hash(1234abcd)**

Matching!



Is It Safe?

Offline attacker
Stealing DB



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 **로그인**

계정생성

아이디찾기

비밀번호 초기화

 ID

 PW

로그인

ID: Alice
PW: **Hash(1234abcd)**

ID	Password
Ted	Hash(1234abcd)
Bob	Hash(verysecure)
Alice	Hash(1234abcd)

Matching!

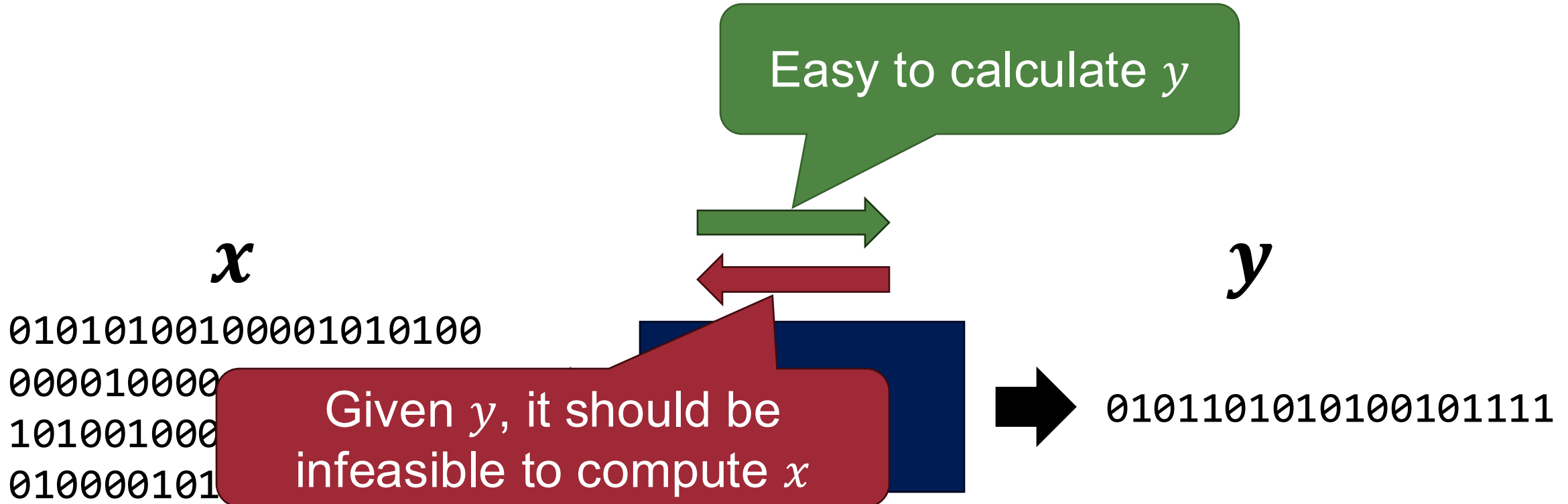
(1234abcd)

- Is it possible to extract "1234abcd" from Hash(1234abcd)?

Recap - Property #1: Preimage Resistant

25

- Given y , computationally infeasible to find x such that $H(x) = y$
 - So-called one-way property



Is It Safe?

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Offline attacker
Stealing DB



ID	Password
Ted	Hash(1234abcd)
Bob	Hash(verysecure)
Alice	Hash(1234abcd)

ID: Alice
PW: Hash(1234abcd)

Matching!

(1234abcd)

- Is it possible to extract “1234abcd” from Hash(1234abcd)?
- Is it possible to find $z (\neq 1234abcd)$ such that Hash(1234abcd) = Hash(z)?



계정생성

아이디찾기

비밀번호 초기화

 ID

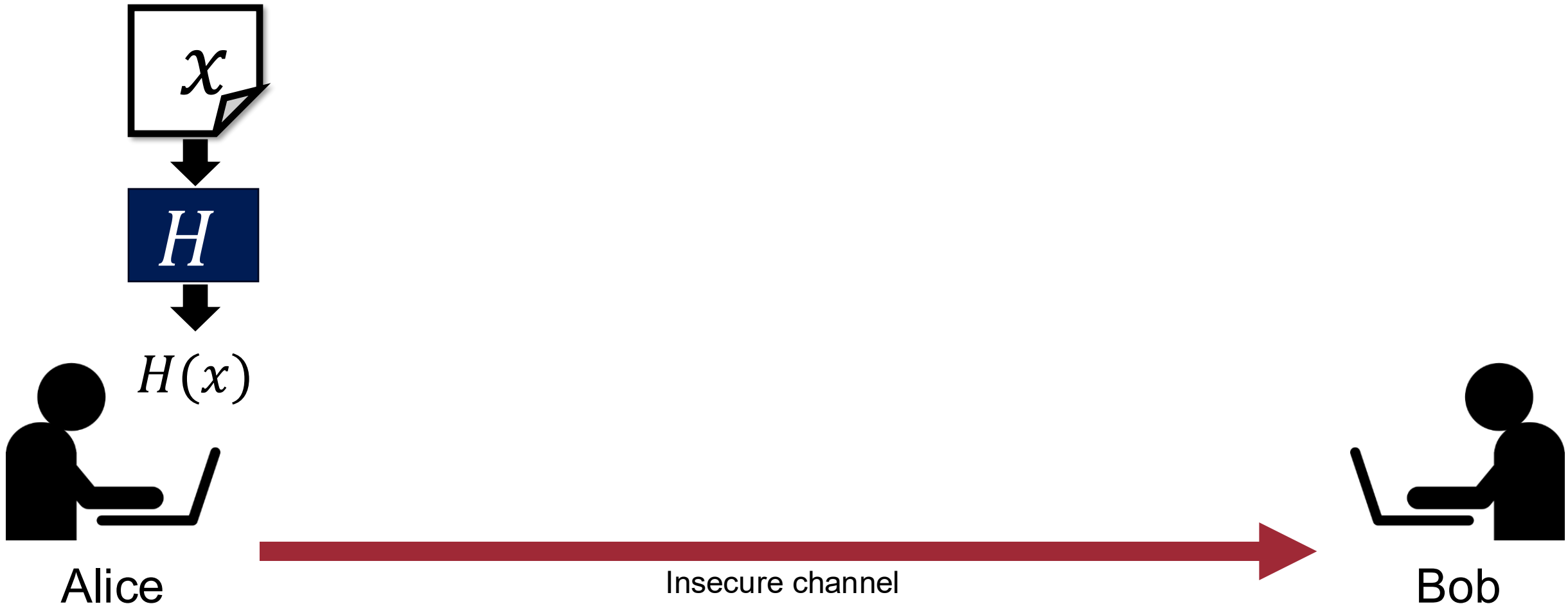
 PW

로그인

Recap - Property #2: Second Preimage Resistant

27

- Given x , computationally infeasible to find z such that $x \neq z$ and $H(x) = H(z)$



Recap - Property #2: Second Preimage Resistant

28

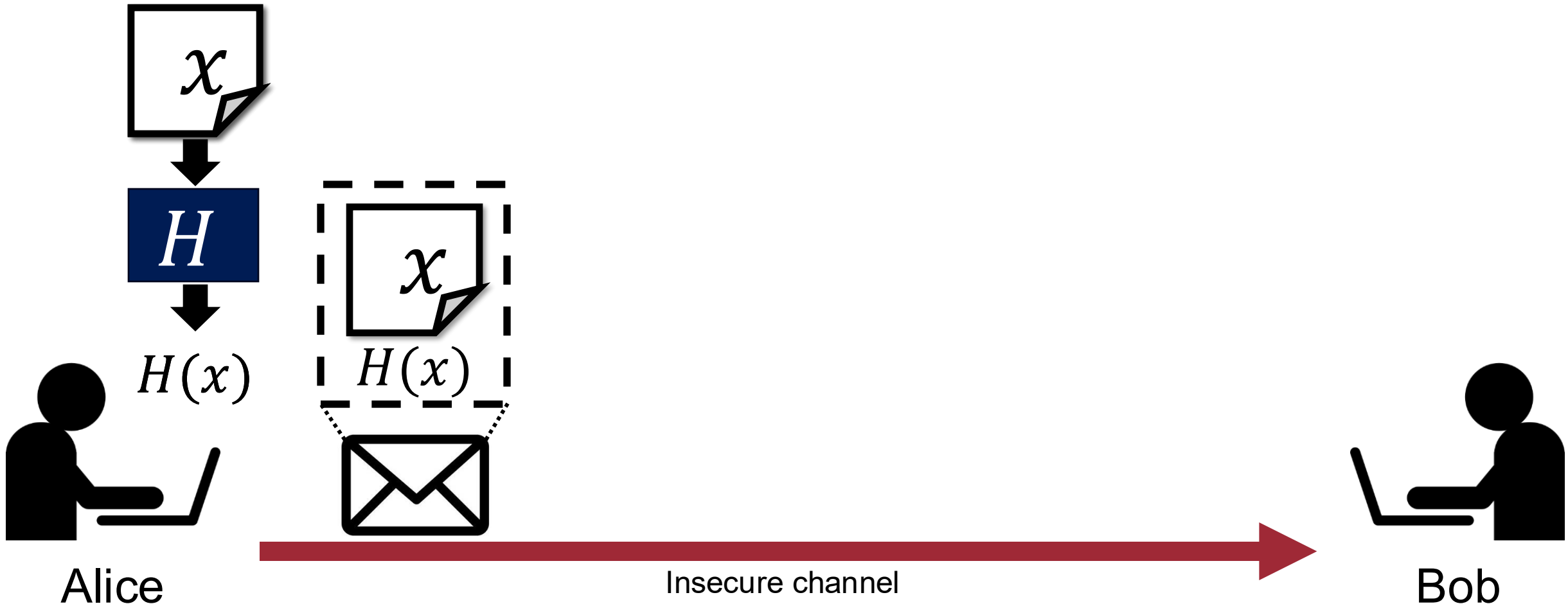
- Given x , computationally infeasible to find z such that $x \neq z$ and $H(x) = H(z)$



Recap - Property #2: Second Preimage Resistant

29

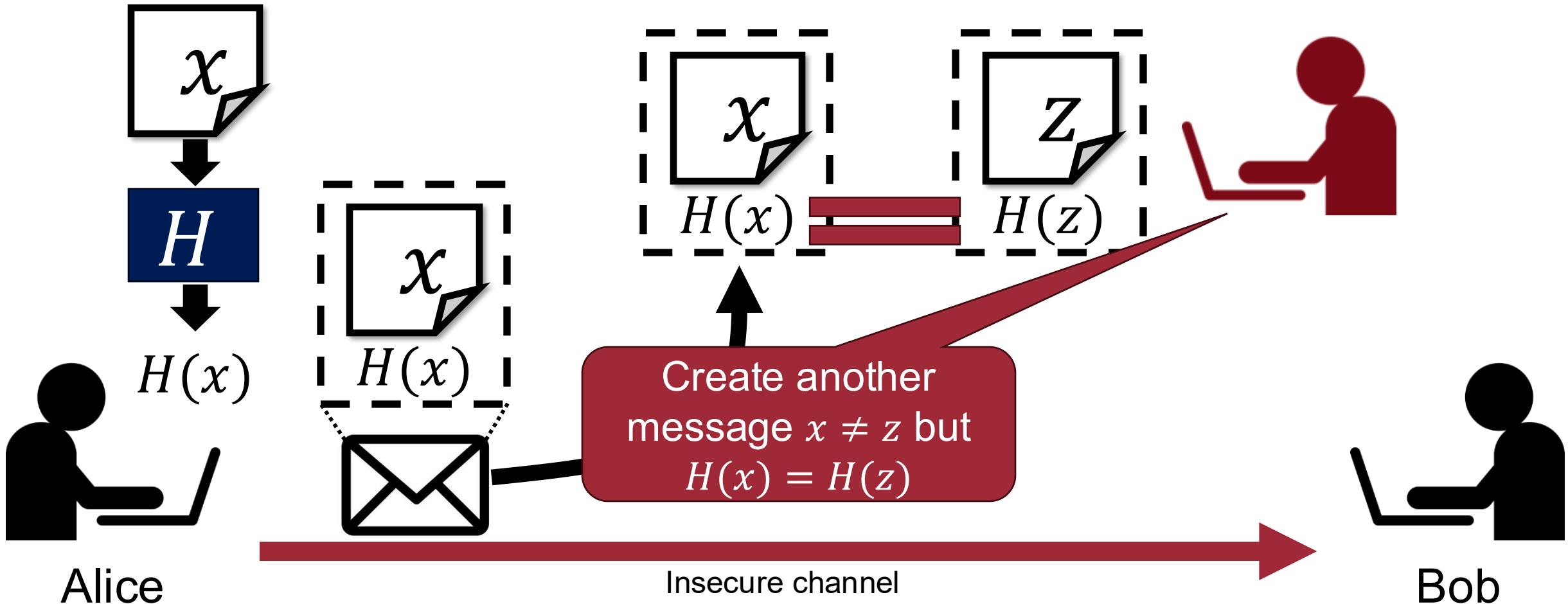
- Given x , computationally infeasible to find z such that $x \neq z$ and $H(x) = H(z)$



Recap - Property #2: Second Preimage Resistant

30

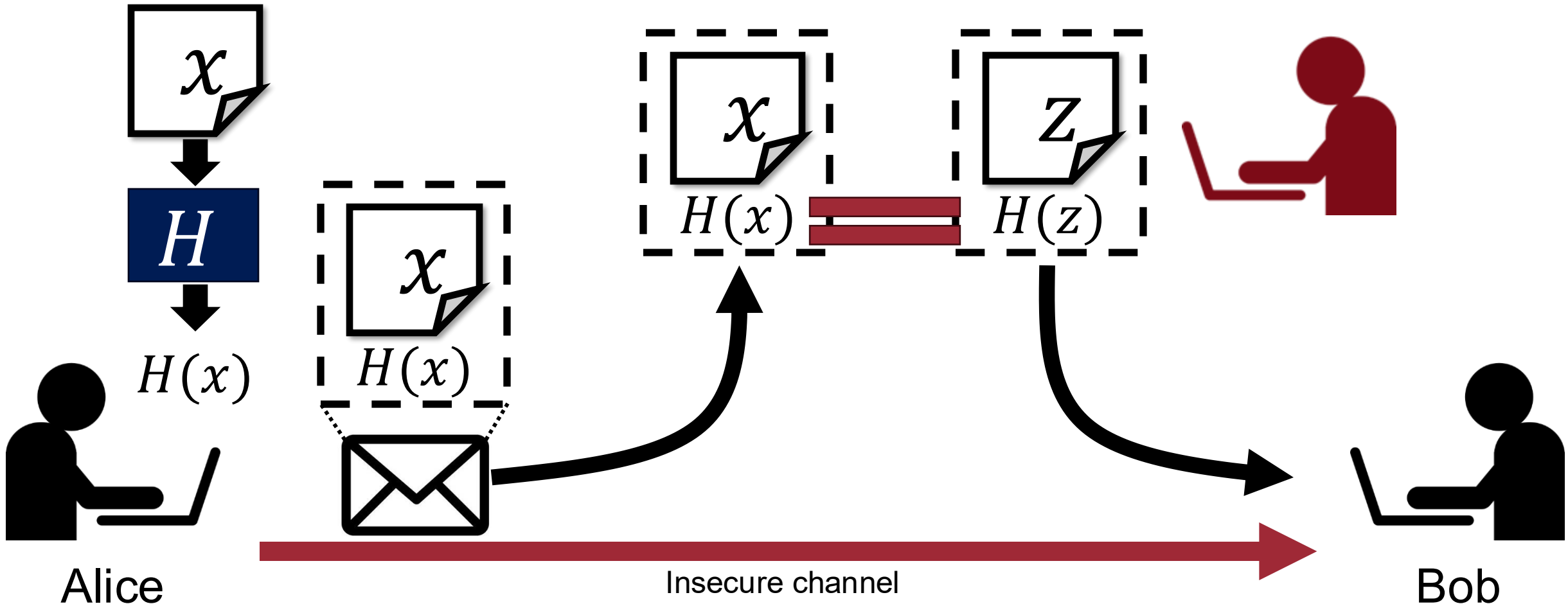
- Given x , computationally infeasible to find z such that $x \neq z$ and $H(x) = H(z)$



Recap - Property #2: Second Preimage Resistant

31

- Given x , computationally infeasible to find z such that $x \neq z$ and $H(x) = H(z)$



Sample Cryptographic Hash Functions



Name	Year of release	Digest size (output size)
MD5 (Media Digest 5)	1992	128-bit
SHA-1 (Secure Hash Algorithm 1)	1995	160-bit
SHA-256 (Part of the SHA-2 family)	2001	256-bit

- MD5("helloworld") = d73b04b0e696b0945283defa3eee4538
- SHA-1("helloworld") = e7509a8c032f3bc2a8df1df476f8ef03436185fa
- SHA-256("helloworld") = 8cd07f3a5ff98f2a78cfc366c13fb123eb8d29c1ca37c79df190425d5b9e424d

Examples

- SHA1("mysecretpasswo") =
27c2d31b648cf7773032d1a06c8ee610c3f5b32c
- SHA1("mysecretpasswor") =
0c894b9cd0fef7d1ccfe0729d5ff7af9509731ed
- SHA1("mysecretpassword") =
08cd923367890009657eab812753379bdb321eeb

*Small changes
in input*

*Large differences
in output*

Problems of Password Hashing?

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계정생성 아이디찾기 비밀번호 초기화

ID: Alice

PW: 1234abcd

로그인

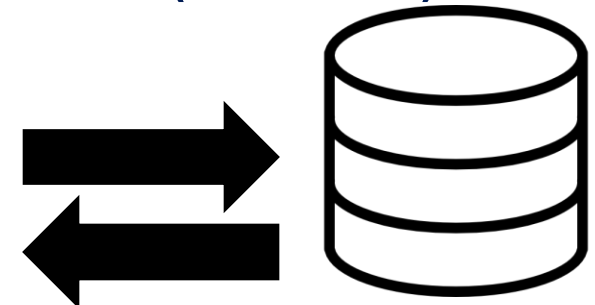
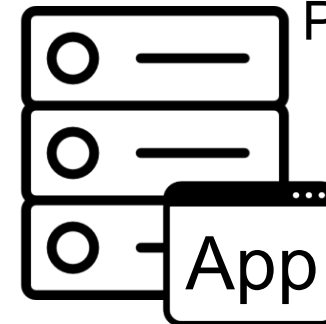
Browser

ID: Alice
PW: **Hash**(1234abcd)

ID	Password
Ted	Hash (1234abcd)
Bob	Hash (verysecure)
Alice	Hash (1234abcd)

ID: Alice
PW: **Hash**(1234abcd)

Matching!



Database

Recap: Salted Hash



UNIST | 로그인

계정생성 아이디찾기 비밀번호 초기화

ID: Alice

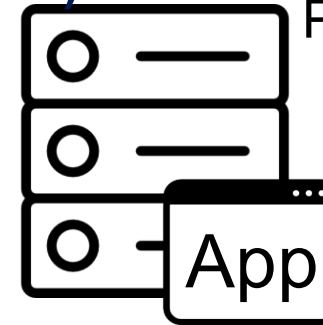
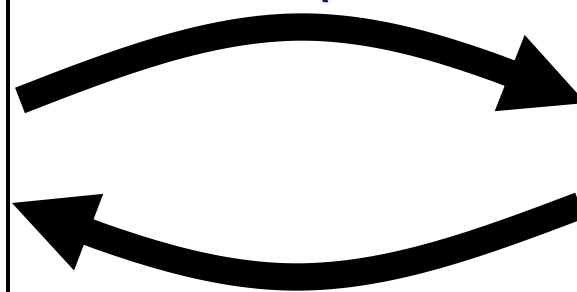
PW: 1234abcd

로그인

Browser

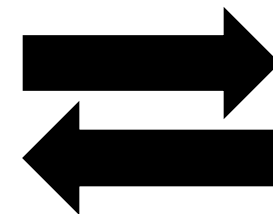
ID: Alice

PW: Hash(1234abcd, 97)



ID: Alice

PW: Hash(1234abcd, 97)



Database

ID	Salt	Password
Ted	23	Hash(1234abcd, 23)
Bob	51	Hash(verysecure, 51)
Alice	97	Hash(1234abcd, 97)

Matching!

Recap: Salted Hash

Same password →
Different hash value

	Salt	Password
Ted	23	Hash(1234abcd, 23)
Bob	51	Hash(verysecure, 51)
Alice	97	Hash(1234abcd, 97)

Hash the user's password
concatenated with a per-user
random value (salt)

ID: Alice
PW: Hash(1234abcd, 97)

Matching!

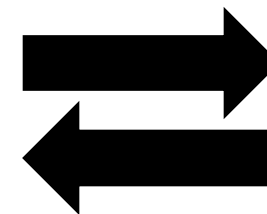
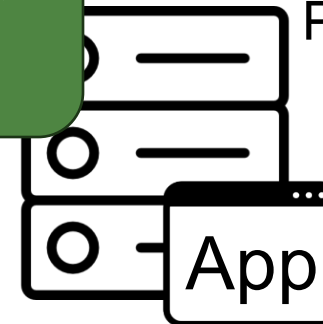
UNIST | 로그인

계정생성 아이디찾기 비밀번호 초기화

ID Alice

PW 1234abcd

Browser



Database

Problems of Salted Hash?



- Our steps so far allow us the following guarantees:
 - User passwords should not be recoverable from a database
 - Identical/similar passwords will have different hashes
 - The database does not “leak” the length of a user’s password
- Still has a problem of password guessing attack!
 - **Offline attackers** can still brute-force their way into users with weak passwords (if they are dedicated enough)

Password Guessing Techniques



- Dictionary with words spelled backwards
- First and last names, streets, cities
- Same with upper-case initials
- Room numbers, telephone numbers, etc.
- Letter substitutions and other tricks

If you can think of it, attacker will, too!

Password Hash Cracking

- Custom GPU-based hardware
 - GPUs are great for playing games and hashing
 - Most recent number for Nvidia RTX 4090
 - 300 Gigahashes per second for Windows NTLM hashes
- Cloud-based cracking tools
 - Crackmapexec
 - Password-cracking as a service

[Home](#) > [News](#) > [Nvidia RTX 4090](#)

8 RTX 4090s could crack most of your passwords in just 48 minutes

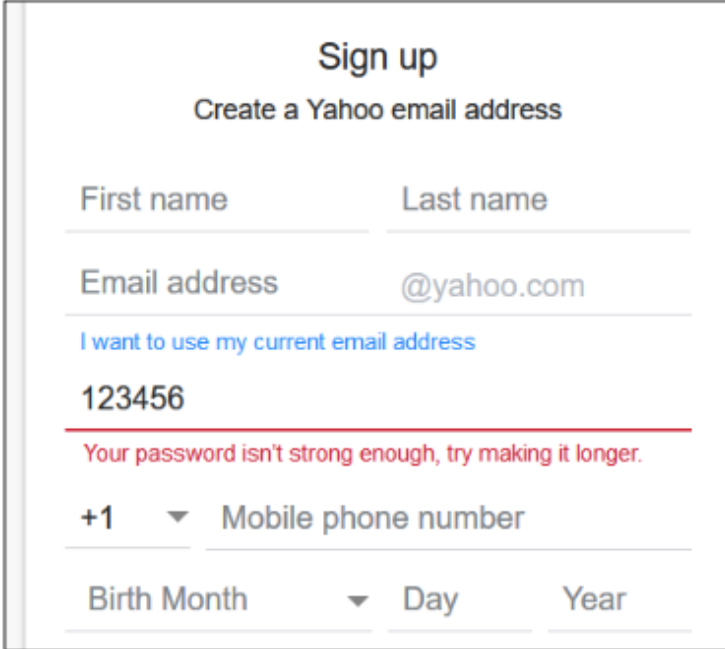
By [Dave James](#) published October 18, 2022

A modest cracking rig would be able to go through every single possible password combination of an eight-character password in less than an hour.



Defense: Password Requirements

- Systems can enforce password requirements when users register/change their passwords
 - Not a dictionary word
 - Must be at least X characters long
 - Must contain special characters
 - Is not part of a recently compromised database

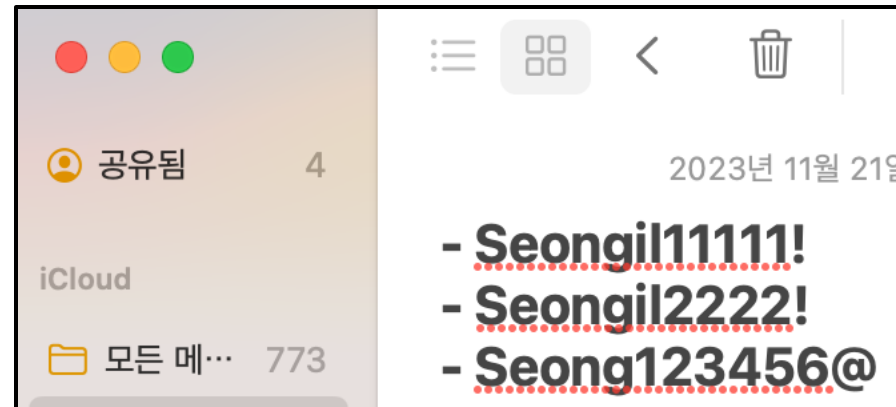


The image shows a 'Sign up' form for creating a Yahoo email address. It includes fields for 'First name', 'Last name', 'Email address' (with '@yahoo.com' pre-filled), and a password field. The password '123456' is entered, and a red error message below it states: 'Your password isn't strong enough, try making it longer.' There are also links for 'I want to use my current email address', a 'Mobile phone number' field with a '+1' country code dropdown, and a birth date section with 'Birth Month', 'Day', and 'Year' dropdowns.

- Other requirements are popular but **not actually good**
 - Change password every N months
 - NIST (National Institute of Standards and Technology) does not recommend forced password changes when passwords are not compromised

Limitations of Password Requirements (1)⁴²

- Overly restrictive password policies...
 - 7 or 8 characters, at least 3 out of {digits, upper-case, lower-case, non-alphanumeric}, no dictionary words, change every 4 months, password may not be similar to previous 12 passwords...
- ... result in frustrated users and less security
 - Burdens of devising, learning, forgetting passwords
 - Users construct passwords insecurely, write them down



- Heavy password re-use across systems
 - Do you use the same password for UNIST Portal and Google?

Limitations of Password Requirements (2)

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- Typically, **strength** of a password and **memorability** are working against each other (Trade off)
 - People can't remember arbitrary 13-character sequences
 - You can likely remember "jack123" better than "399%(mJjaweee"

Outline



- Password-based authentication
- Token-based authentication
- Certificate-based authentication
- Biometric authentication
- Multi-factor authentication

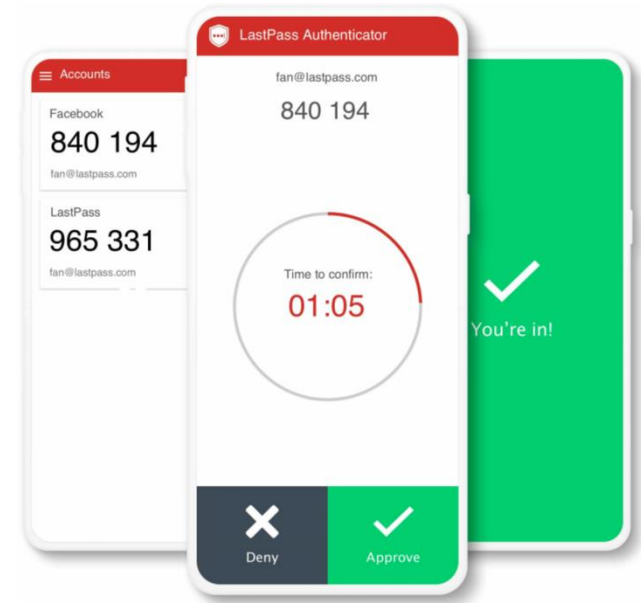
Outline



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Authentication Token – Something You Have

- Things one can have
 - Access to your smartphone
 - A bank card
 - A secret token
 - Hardware: OTP tokens
 - Software: JWT, OAuth
 - A encryption/decryption keys
 - A badge
- Problems:
 - Stolen / forgotten / lost / duplicated
 - Higher cost to change than passwords
 - Cost of user education and support



Authentication Token – Something You Have

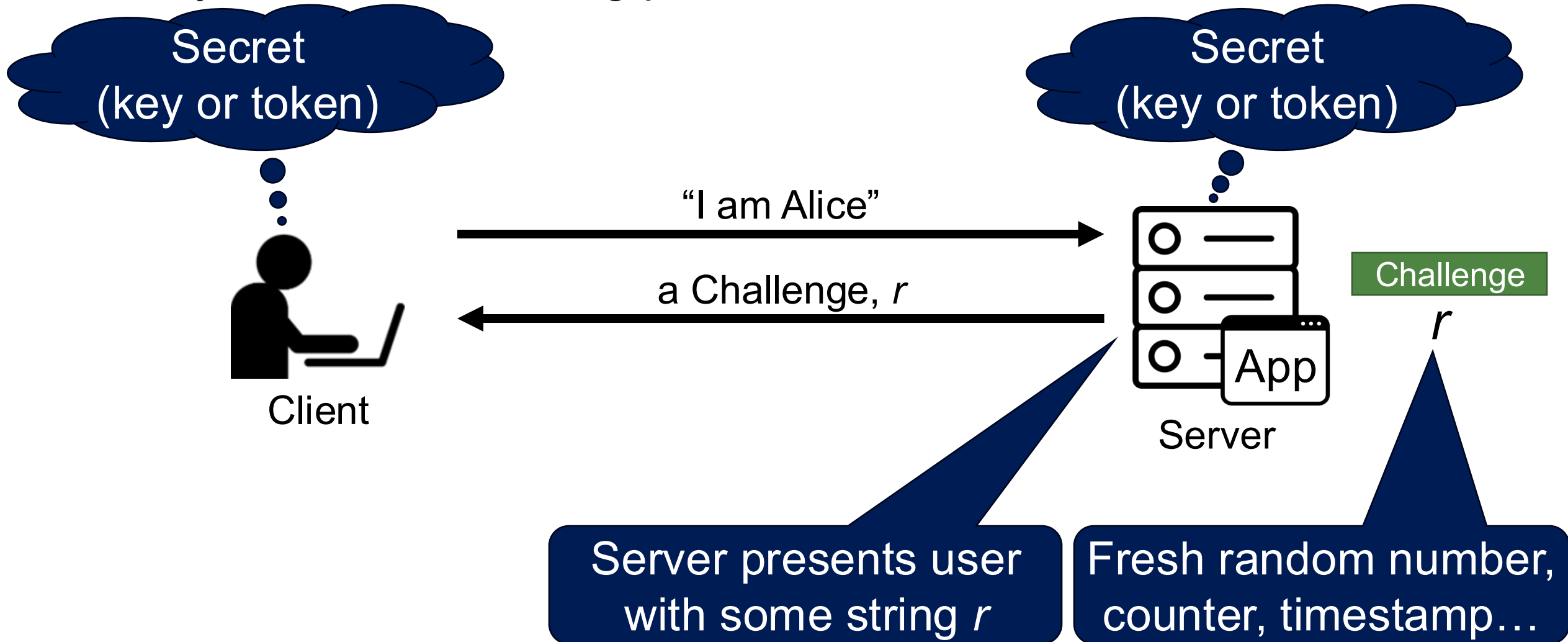
47



- Types
 - Challenge-response authentication
 - Time-based authentication

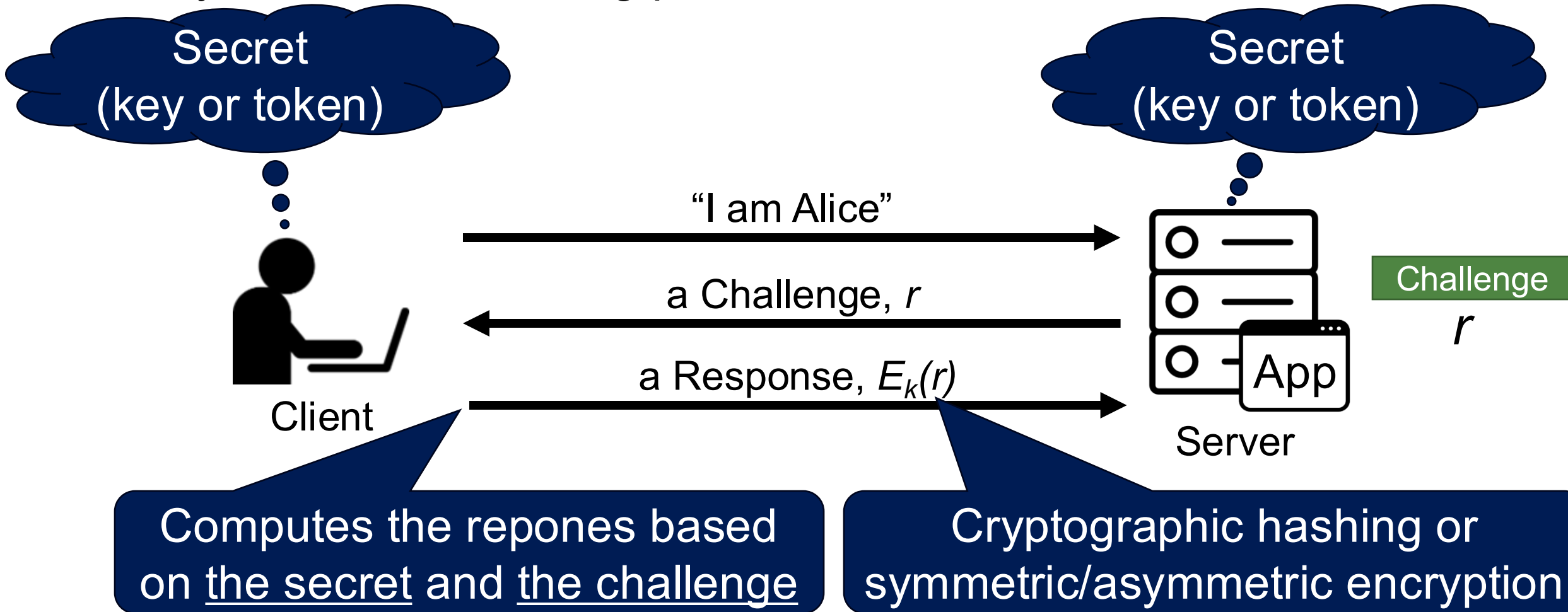
Challenge-Response Authentication

- Key idea: avoid sending password-related information



Challenge-Response Authentication

- Key idea: avoid sending password-related information



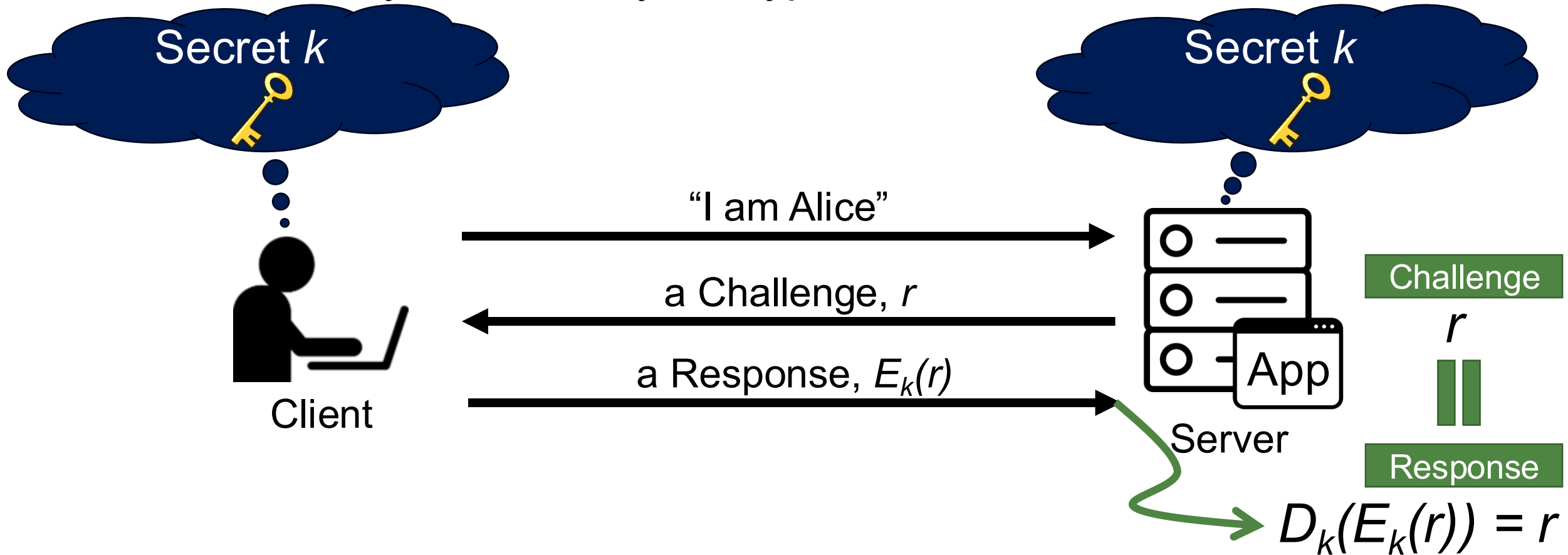
Challenge-Response Authentication



- Key idea: avoid sending password-related information
- Why is this better than the password over a network?
 - **Secrecy**: difficult to recover secret from response
 - Cryptographic hashing or symmetric encryption work well
 - **Freshness**: if the challenge is fresh, attacker on the network cannot replay an old response
 - Fresh random number, counter, timestamp, ...

Challenge-Response Authentication

- Use case: symmetric key encryption



Zero-Knowledge Proof

- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret



Prover

Goal: Wants to show
“I know a secret!”



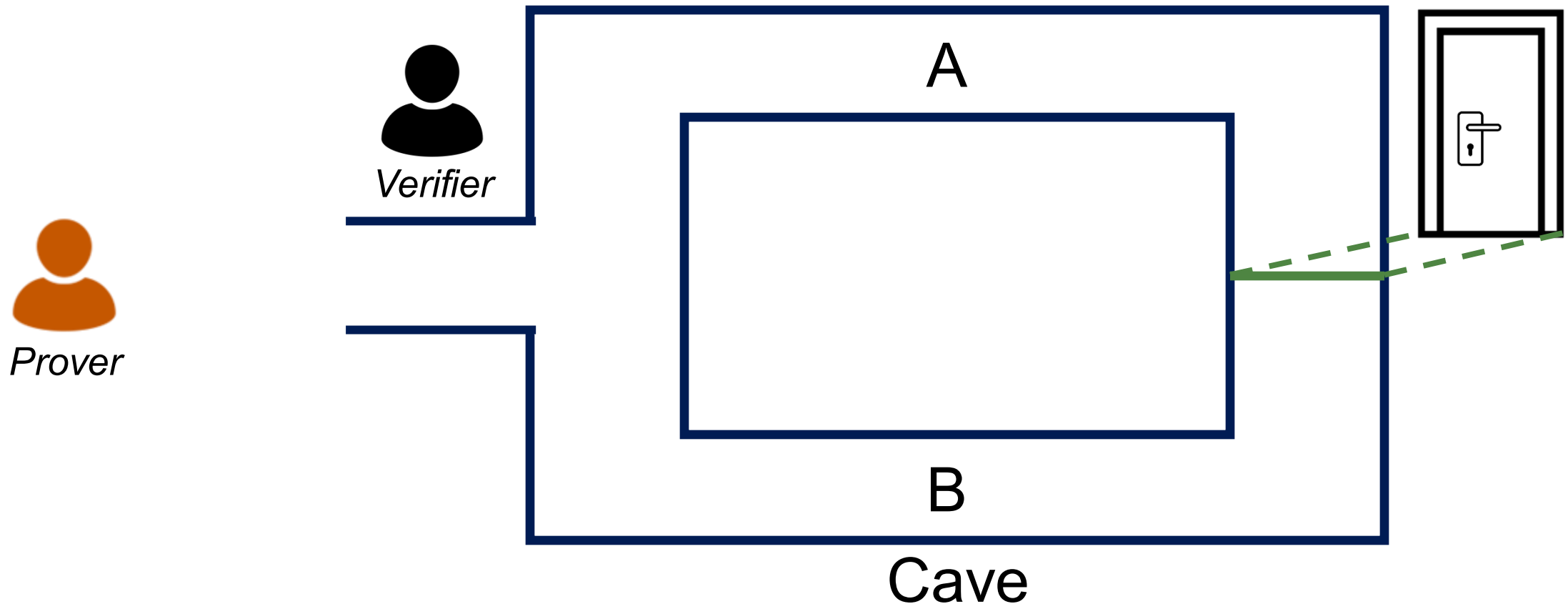
Verifier

Goal: Checks the
prover's claim

Zero-Knowledge Proof

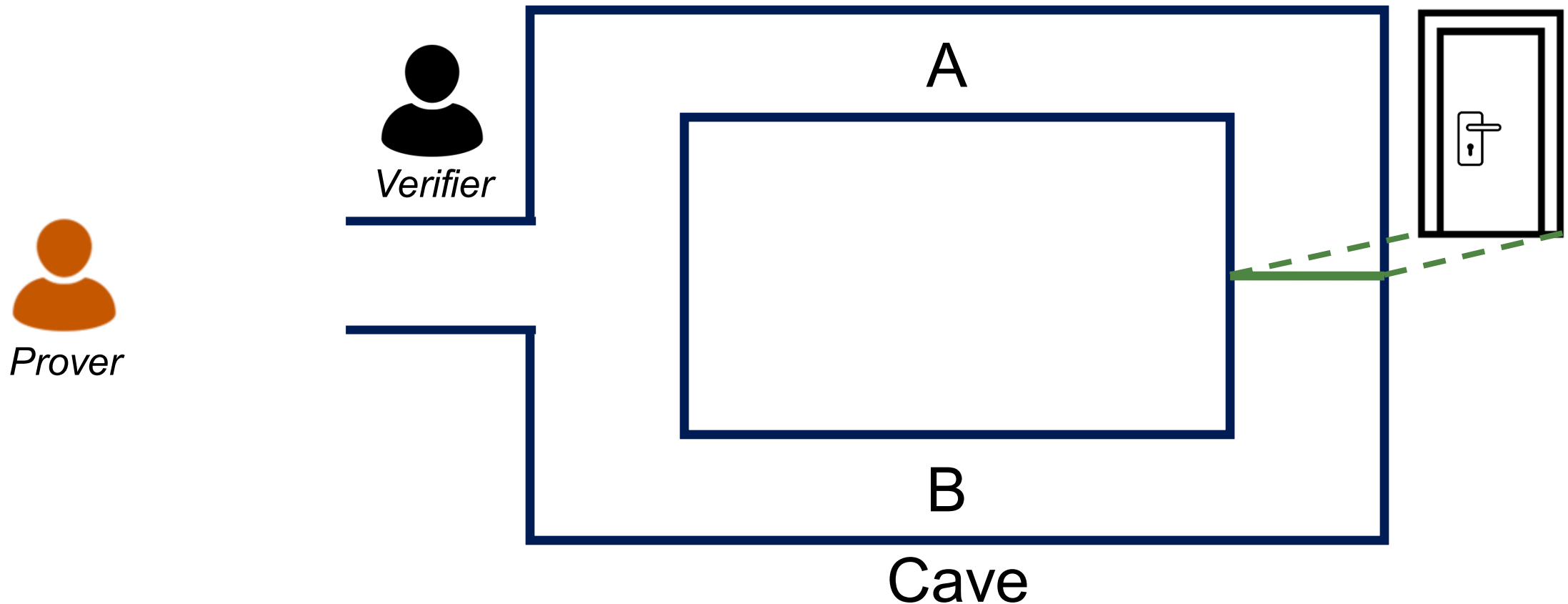


- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret



Zero-Knowledge Proof

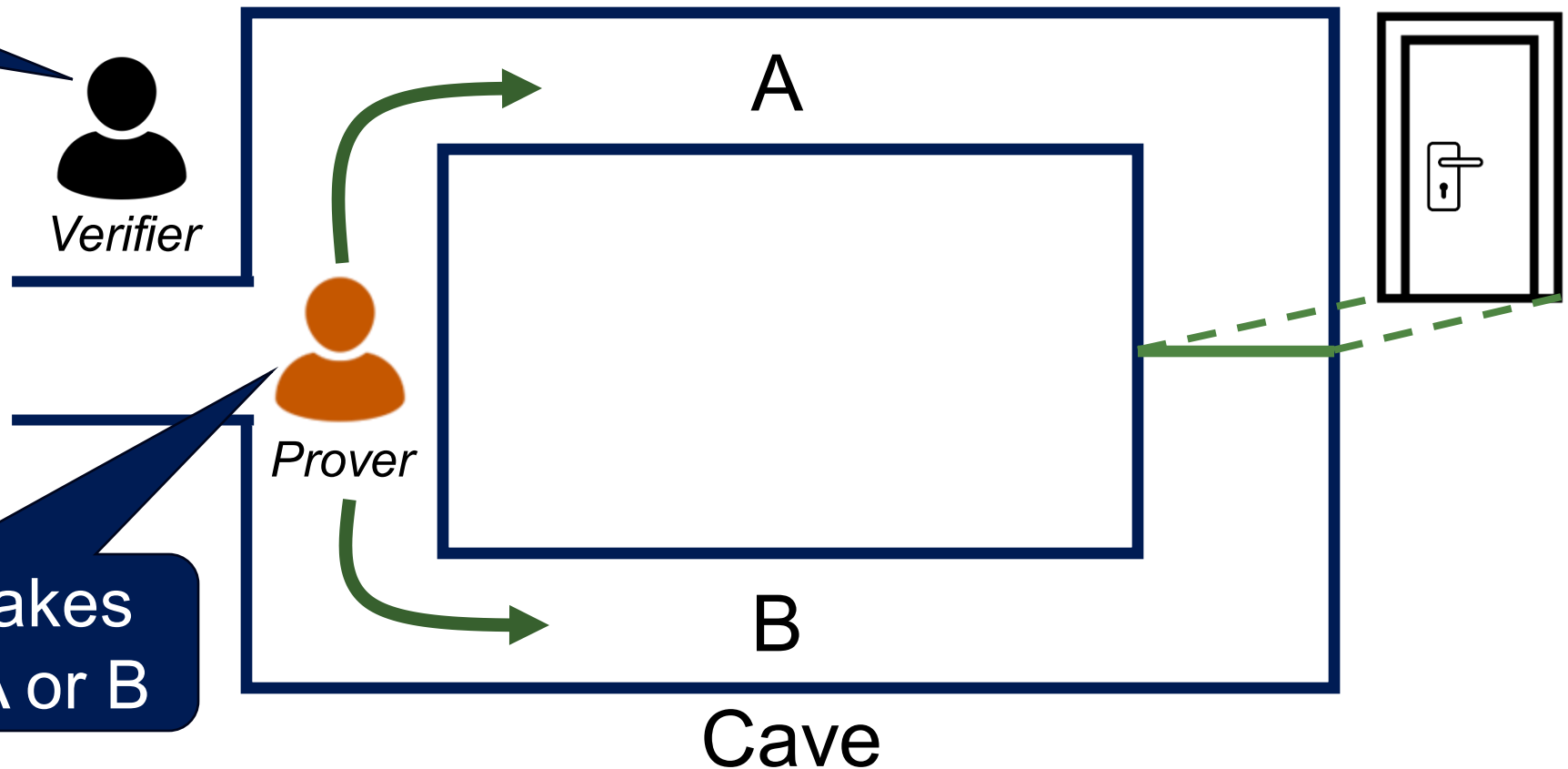
- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret



Zero-Knowledge Proof

- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret

Verifier waits outside

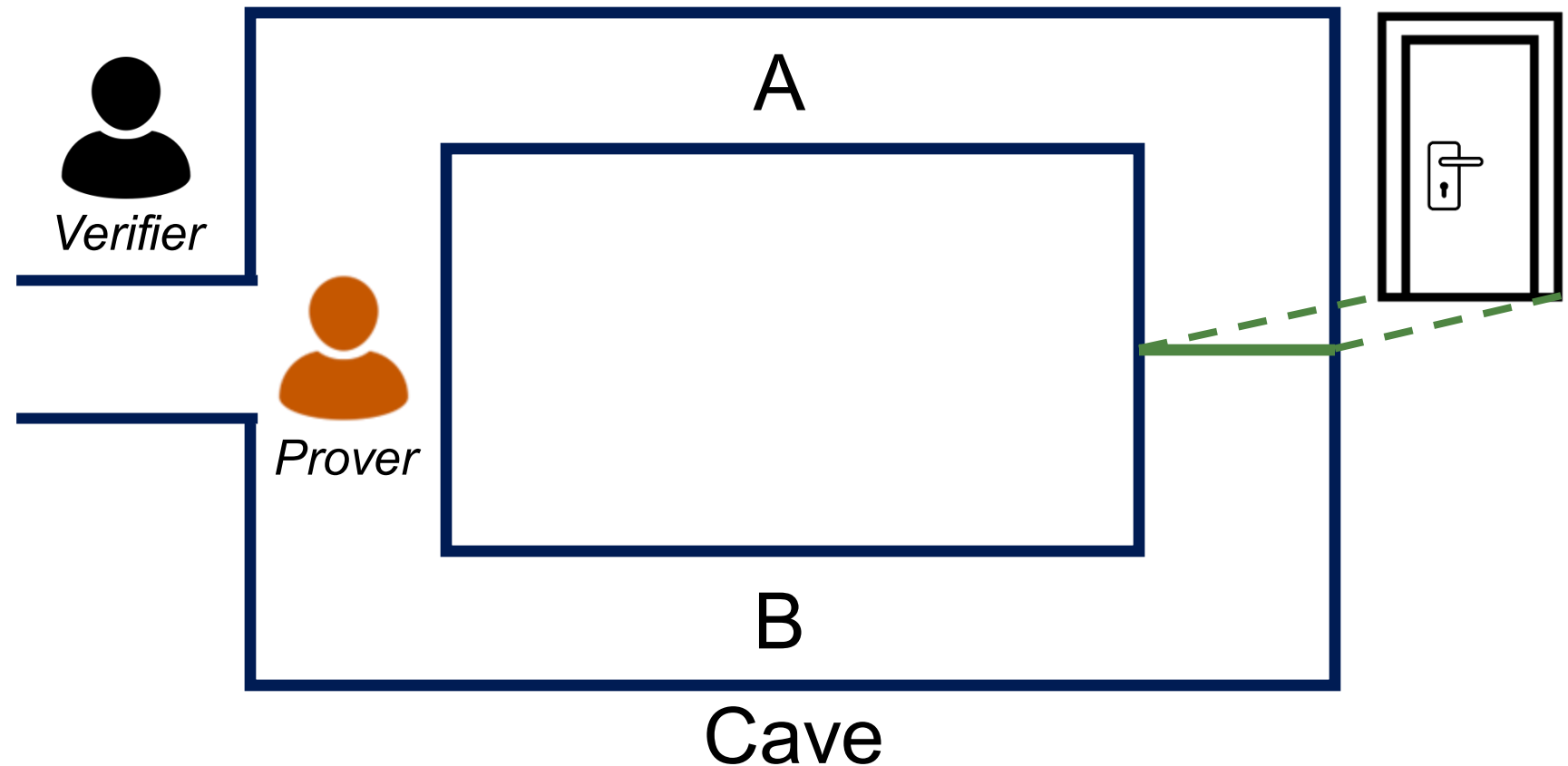


Randomly takes either path A or B

Zero-Knowledge Proof



- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret



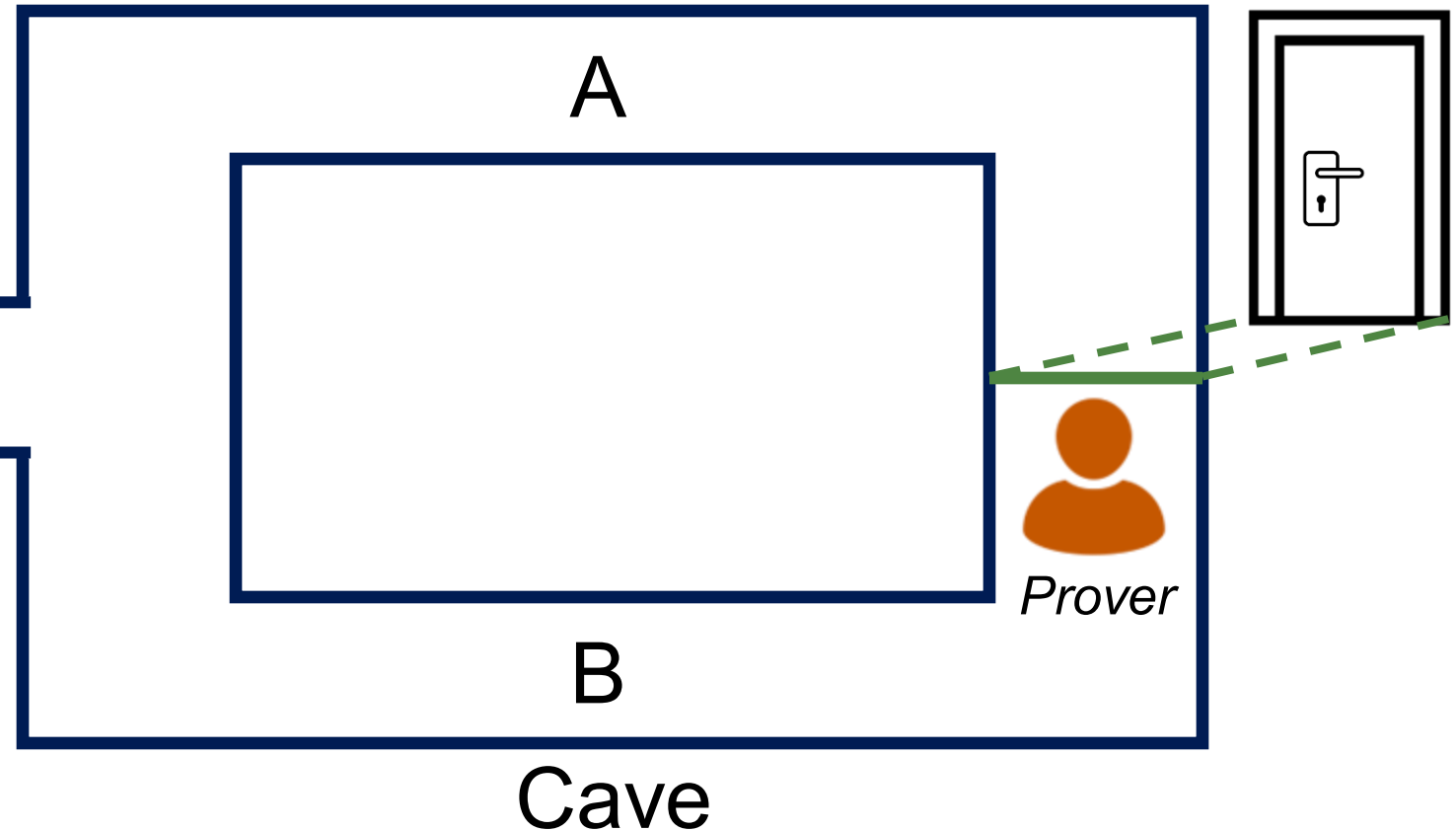
Zero-Knowledge Proof

- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret

Verification:
choose A or B at random



Verifier



Zero-Knowledge Proof

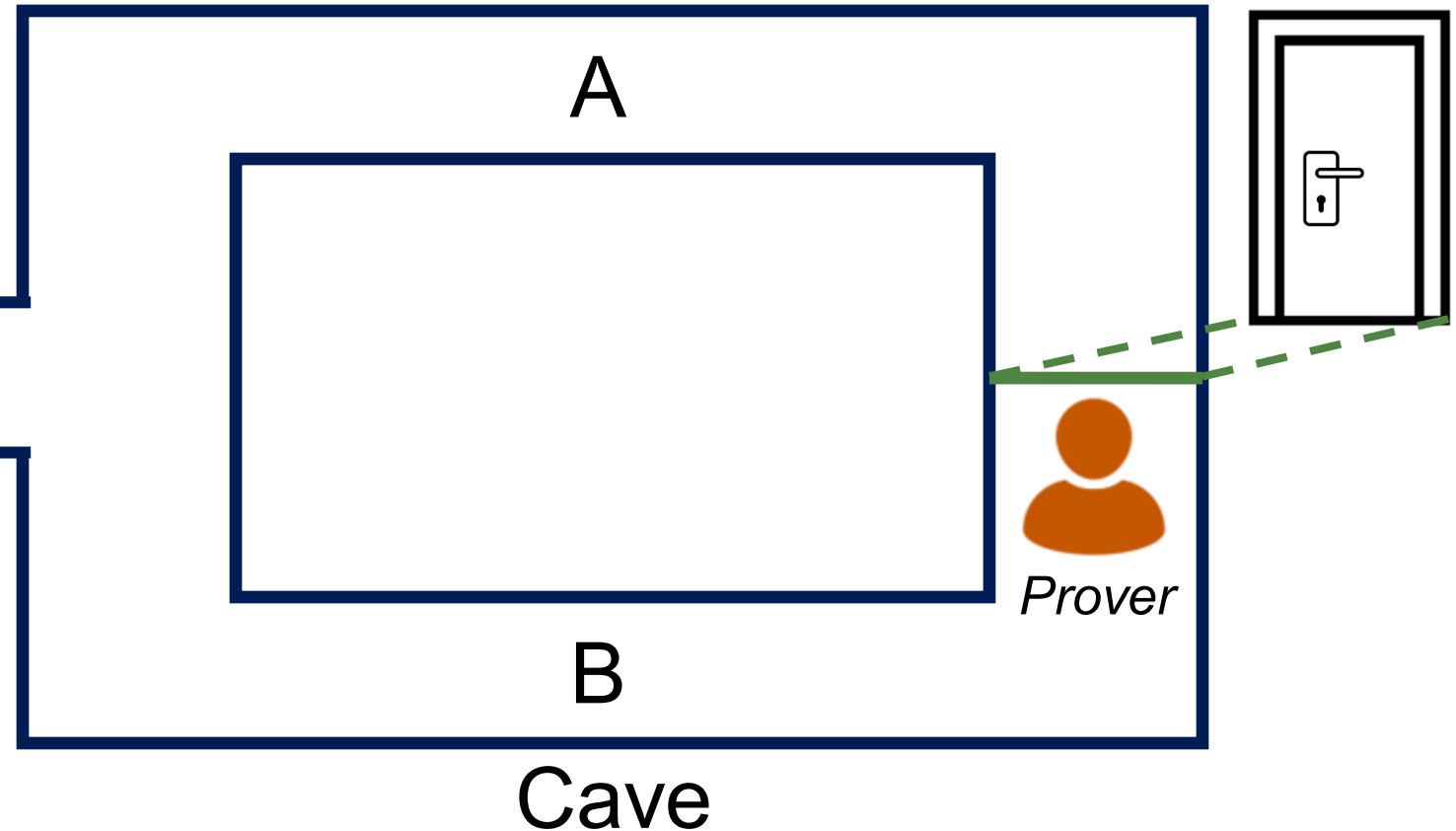


- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret

Verification #1:
Shouting: “come out through A!”

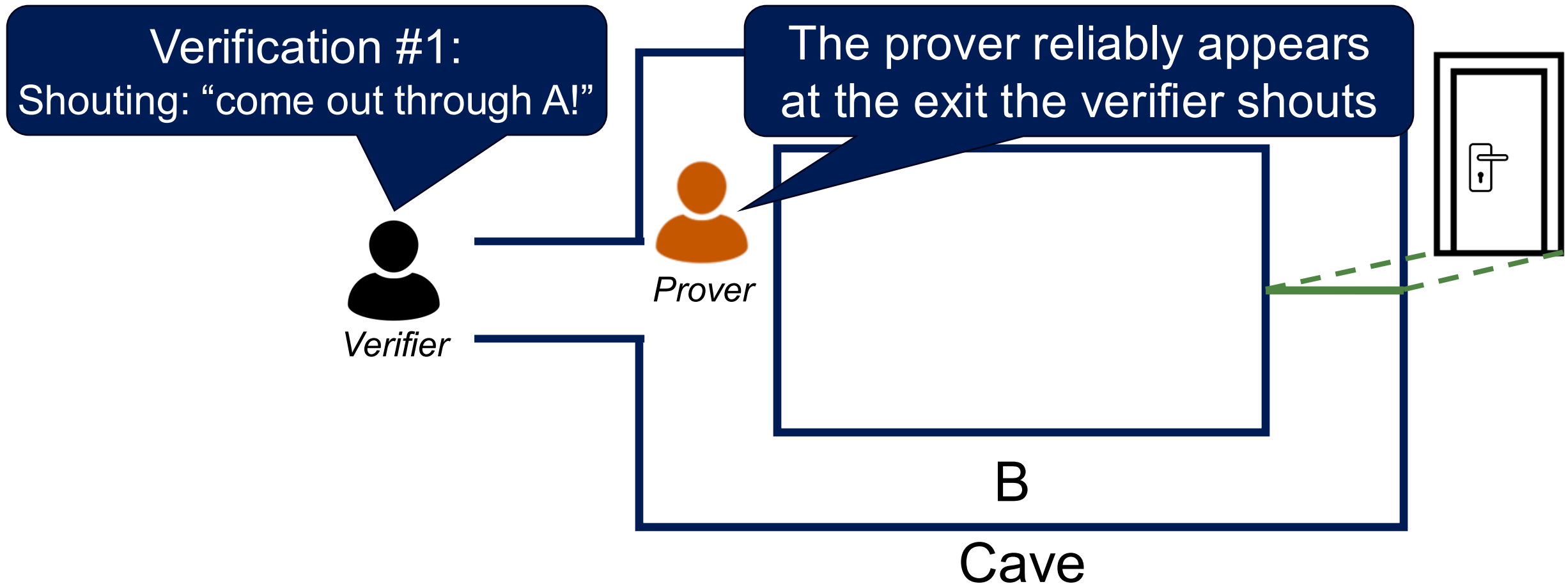


Verifier



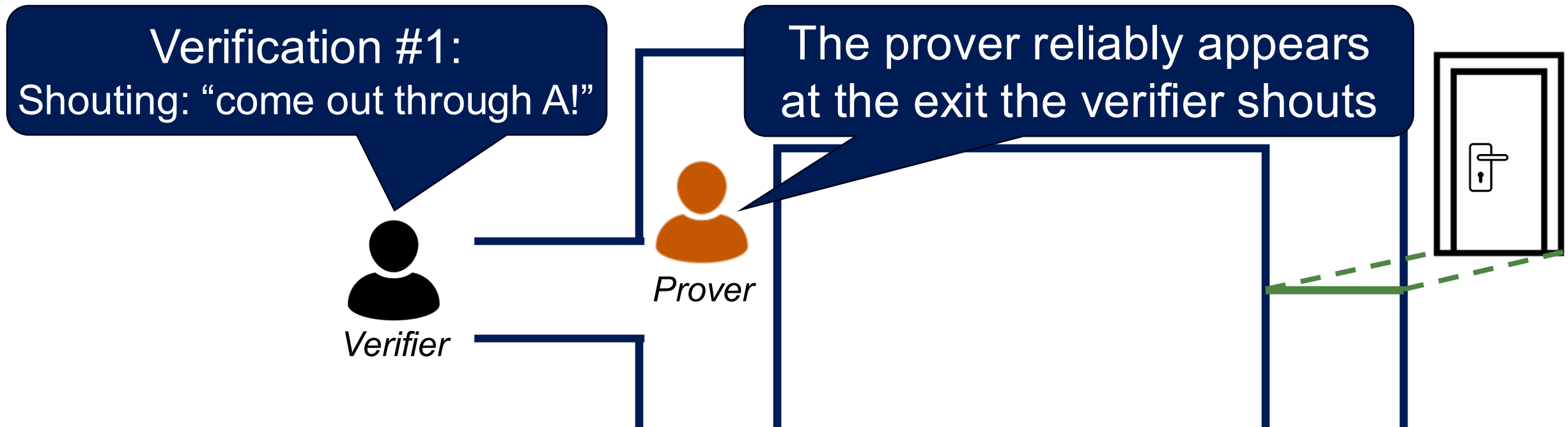
Zero-Knowledge Proof

- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret



Zero-Knowledge Proof

- A method by which the *prover* can prove to *verifier* that they know a secret, without revealing anything about the secret



If the *Prover repeatedly* appears at the exit where the *Verifier* shouts, the *Verifier can* conclude that the *Prover* knows the secret

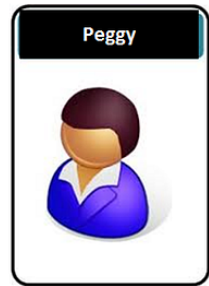
Zero-Knowledge Proof



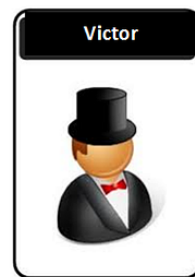
- Chance of lucky guess
 - 1st trial: 1:2
 - 2nd trial: 1:4
 - 3rd trial: 1:8
 - 4th trial: 1:16
 - 5th trial: 1:32
 - ...
 - 100th trial: $1:7.89 \times 10^{-31}$

Zero-Knowledge Proof – Use Case

• Fiat-Shamir Interactive Identification



$N = q \times q$



Random (r)

$$x = r^2 \pmod{N}$$

Secrets: s_1, s_2, s_3

$$v_1 = s_1^2 \pmod{N}$$

$$v_2 = s_2^2 \pmod{N}$$

$$v_3 = s_3^2 \pmod{N}$$

$$y1 = r^{a_1} s_1^{a_1} s_2^{a_2} s_3^{a_3} \pmod{N}$$

x

a_1, a_2, a_3

v_1, v_2, v_3

$y1$

Challenge: a_1, a_2, a_3

$$y = x v_1^{a_1} v_2^{a_2} v_3^{a_3} \pmod{N}$$

Calc $y1^2 \pmod{N}$ and check is equal to y

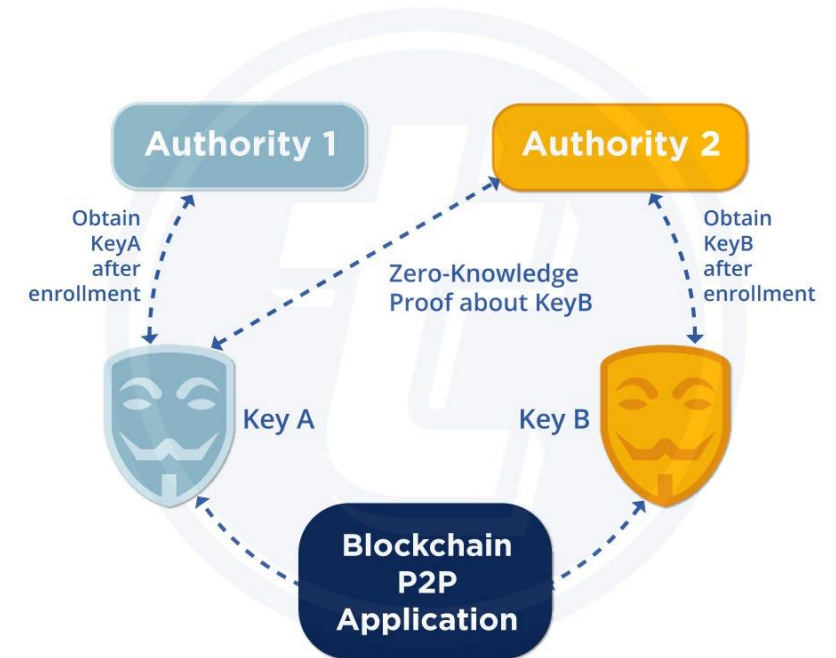
Proof:

$$\begin{aligned} y1^2 &= r^2 (s_1^{a_1})^2 (s_2^{a_2})^2 (s_3^{a_3})^2 \pmod{N} \\ &= x (s_1^{2a_1}) (s_2^{2a_2}) (s_3^{2a_3}) \pmod{N} \\ &= x v_1^{a_1} v_2^{a_2} v_3^{a_3} \end{aligned}$$

These will be equal

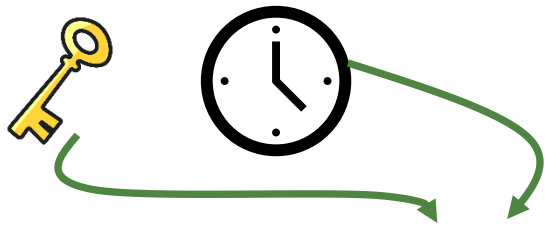


ZERO-KNOWLEDGE PROOF



Time-based Authentication

- Client and server use [shared seed (secret key) + current time] to generate a passcode

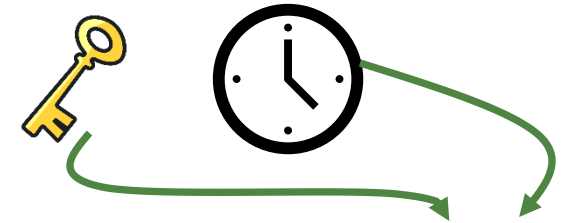


$\text{Truncate}(\text{HMAC-SHA-1}(K,T)) = 829\ 170$

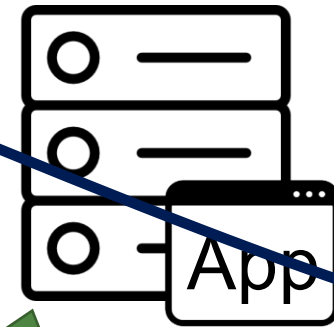


Client

"I am Alice", Passcode: 829 170

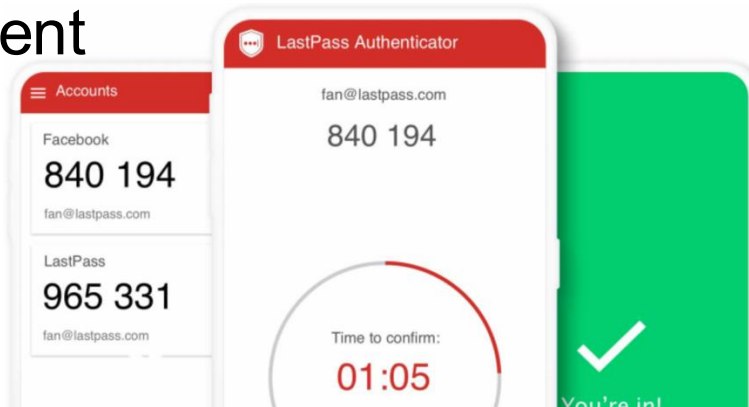


$\text{Truncate}(\text{HMAC-SHA-1}(K,T)) = 829\ 170$



Server

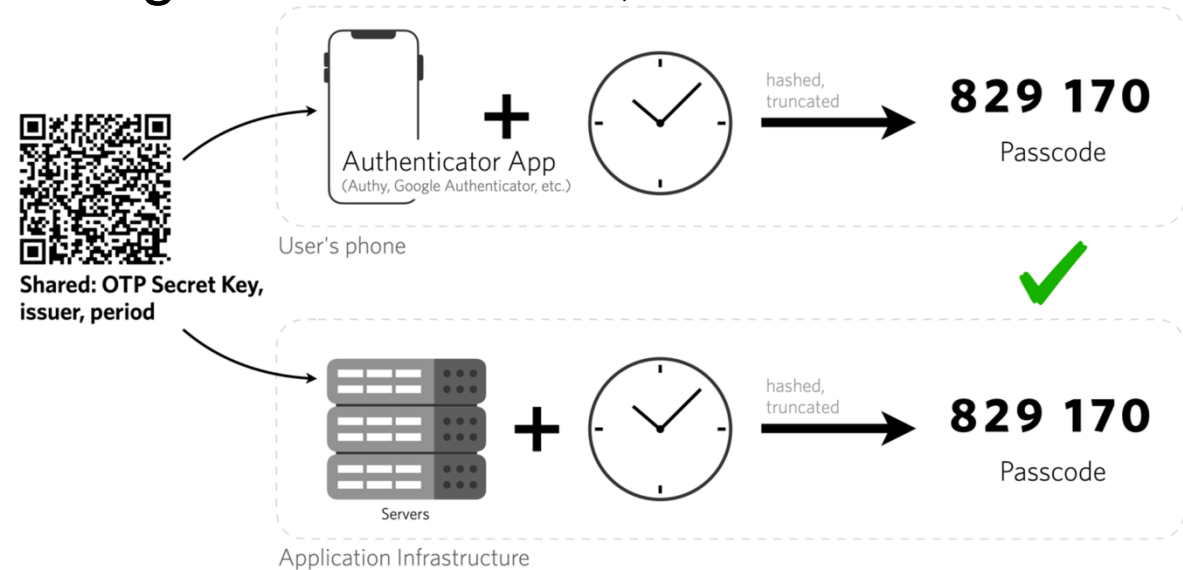
Matching!



Server need not send any random challenge to the user

Time-based Authentication

- Client and server use [shared seed (secret key) + current time] to generate a passcode
- Various methods are available for users to receive time-based one-time passwords
 - Hardware security tokens that display the password on a small screen;
 - Mobile authenticator apps, such as Google Authenticator;



- Resynchronization options
 - Default time step of 30 seconds
 - Allow for client-clocks being slightly slower / slightly faster

Outline



- Password-based authentication
- Token-based authentication
- Certificate-based authentication
- Biometric authentication
- Multi-factor authentication

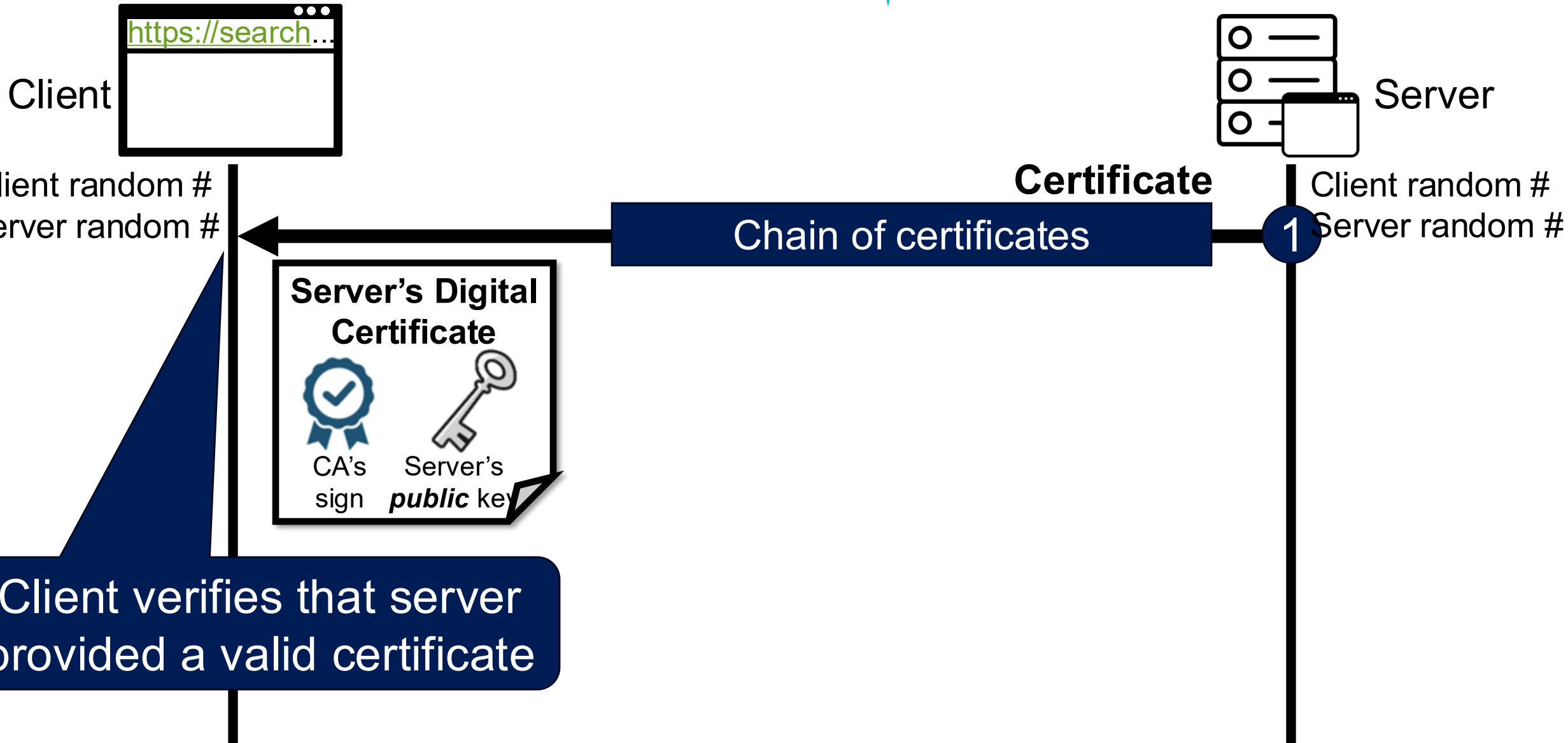
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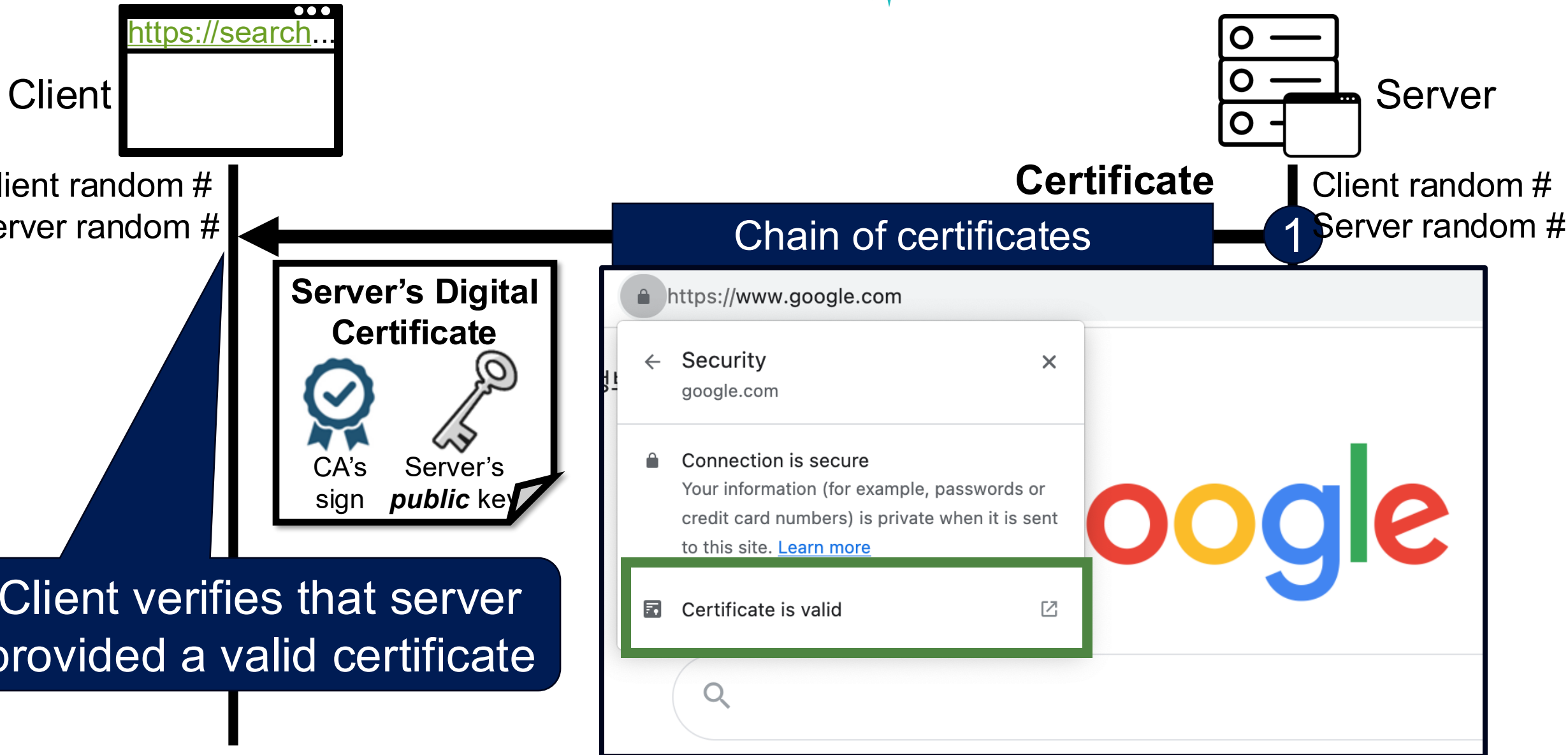
Recap: Certificate-based Authentication

67



Recap: Certificate-based Authentication

68



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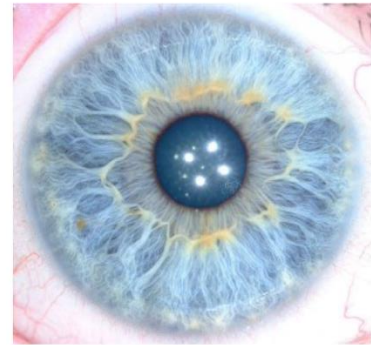
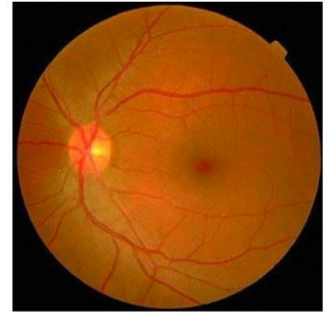
Outline



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Biometrics Authentication – Something You Are

- Biometrics = Bio + metric
- The measurement and statistical analysis of biological data
 - Fingerprints
 - Palms
 - Face
 - Iris/Retina scanning
 - Voice
 - How you walk? How you type? ..
 - Research in continuous authentication



Biometrics: Pros and Cons

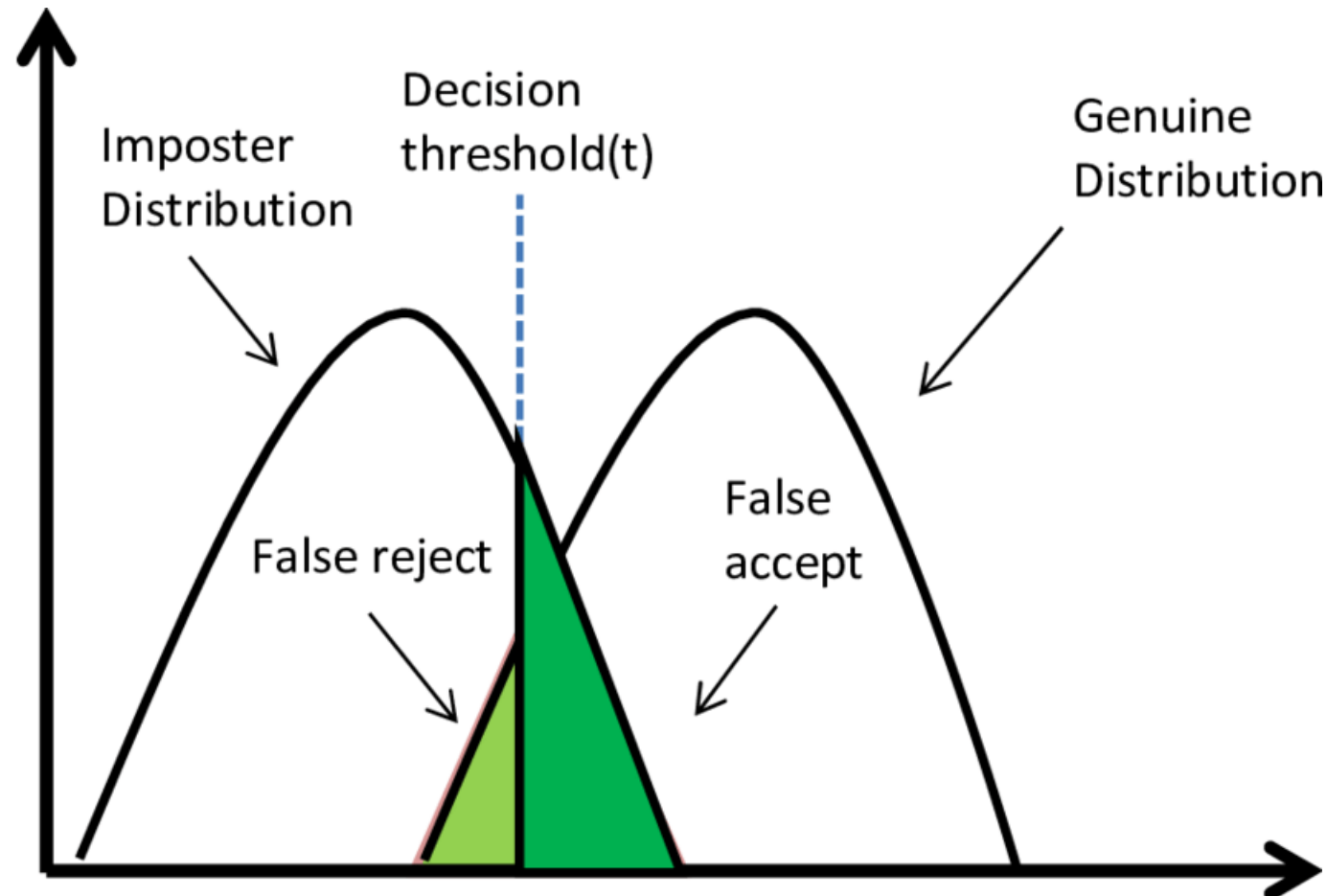


- Pros
 - Nothing to remember
 - Passive (nothing to type, always carrying them around)
 - Can't share
 - Can be fairly unique
- Cons
 - Revocability
 - You can change a password but how do you change your fingerprint?
 - Are still spoofable
 - E.g., Pick fingerprints from objects and create molds
 - Cost
 - Need special devices to read them
 - **Error rates** (Major difference with something you know/have)
 - Probability of you being you, rather than certainty

Biometric Error Rates



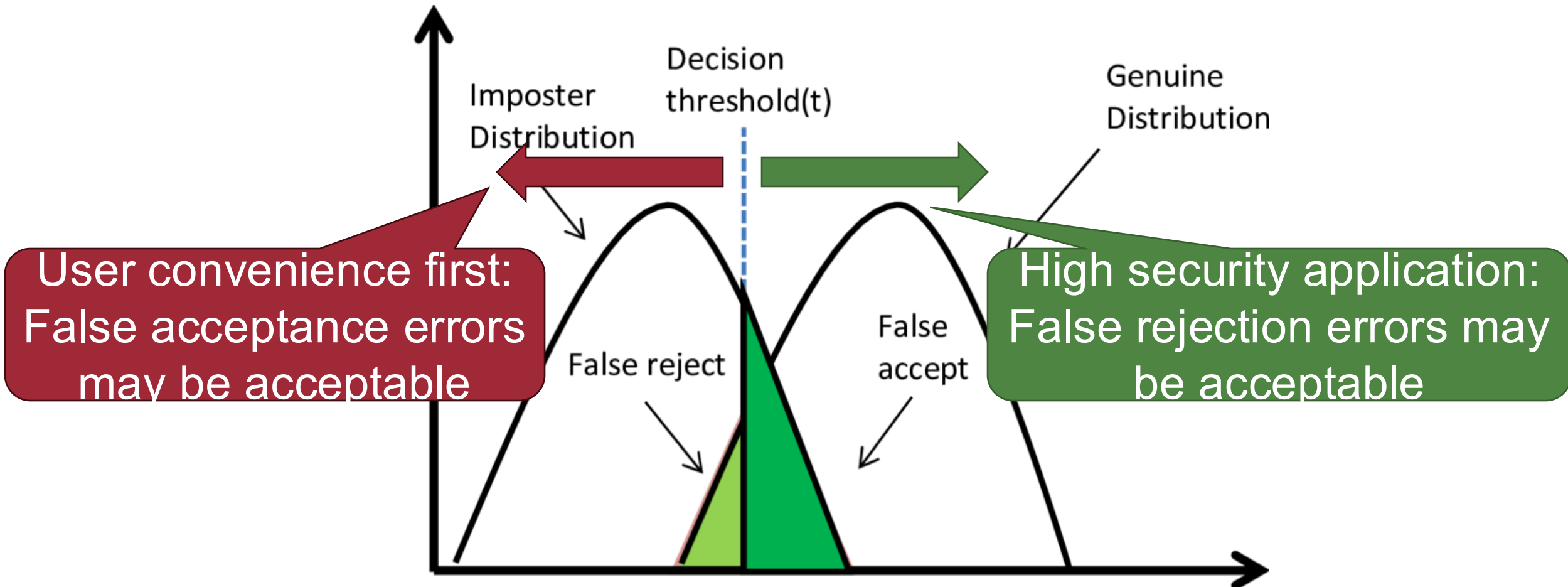
- False acceptance rate: system accepts a forgery
- False rejection rate: system rejects valid user



Biometric Error Rates



- False acceptance rate: system accepts a forgery
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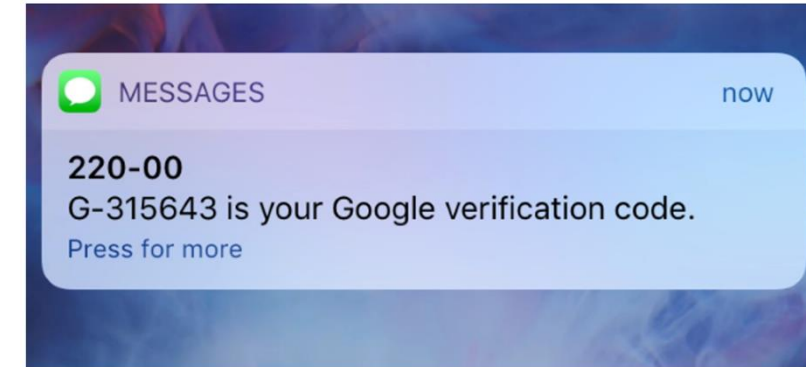
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Multi-factor Authentication (MFA)

- A combination of criteria that need to be met
 - To strengthen the overall security of a system



- E.g., 2 factor authentication: password (what you know) + phone (what you have)



Lessons: User-aspects



- Never forget that users are a critical part of securing an infrastructure
 - No matter how good your technology is, users can still ruin everything if someone convinces them that it is “okay”
- Abusing the trust of users: **social engineering or phishing**
 - We will never ask you for your password over email!
- Prevention:
 - Educating your employees
 - Setting up standard procedures

Conclusion



- Password-based authentication
- Token-based authentication
- Certificate-based authentication
- Biometric authentication
- Multi-factor authentication